Part II
Bellare-Rogaway Model (Active Adversaries)

8th BIU Winter School on Key Exchange, 2018

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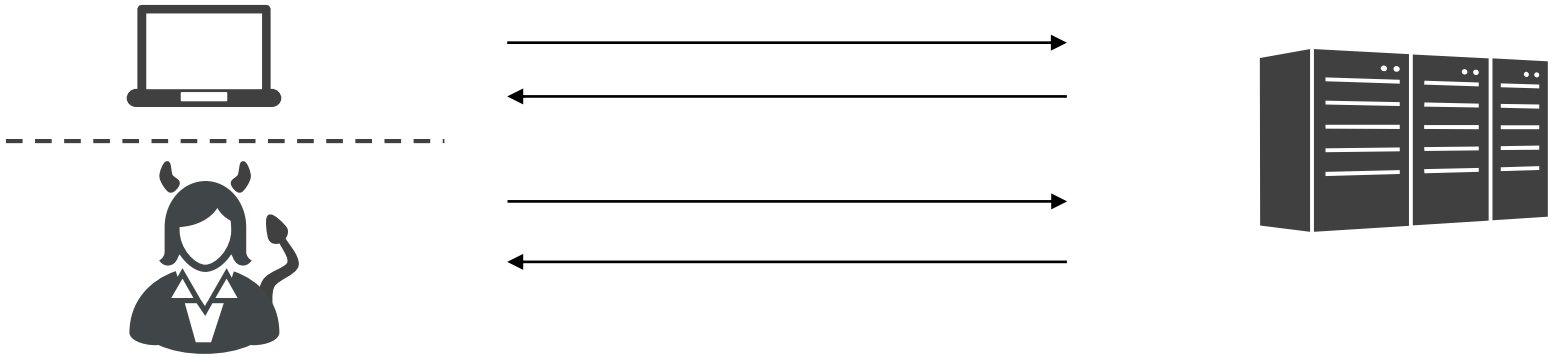
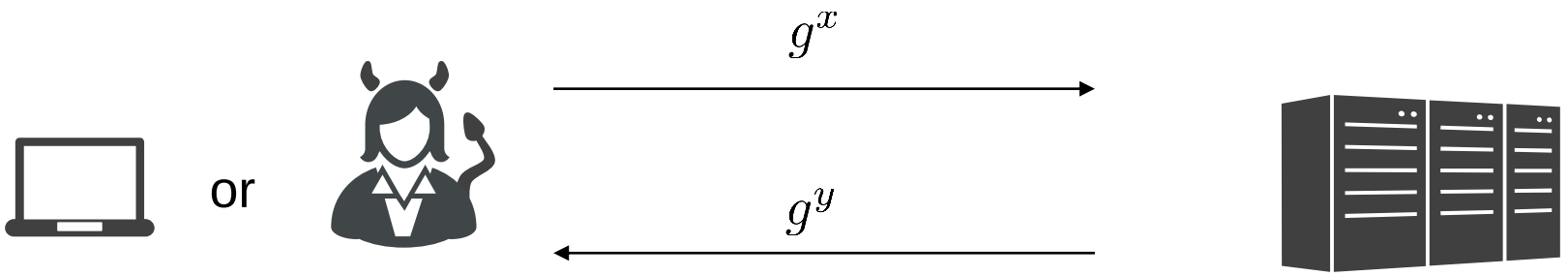
Active Attacks



Adversary may tamper, drop, or inject messages in executions

Identities

Identities?



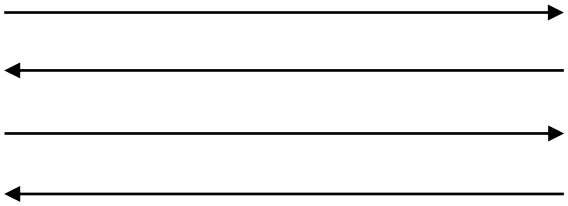
In the passive security model
both scenarios are identical from server‘s view

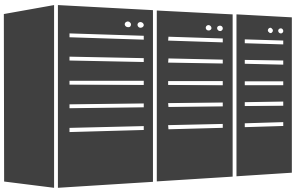
need identities to distinguish good and bad cases in active model

Identities!

certified pk_C (via $cert_C$)

certified pk_S (via $cert_S$)





sk_C

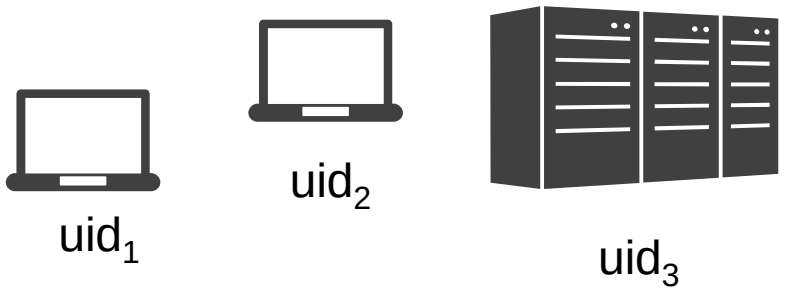
sk_S

both parties also output intended partner identity pid

Warning: We do not consider revocation nor registering adversarial keys here!

Implications for Security Model

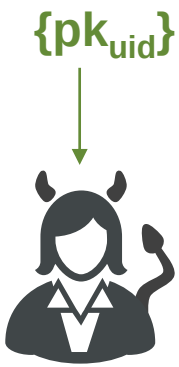
Users are assigned user id uid

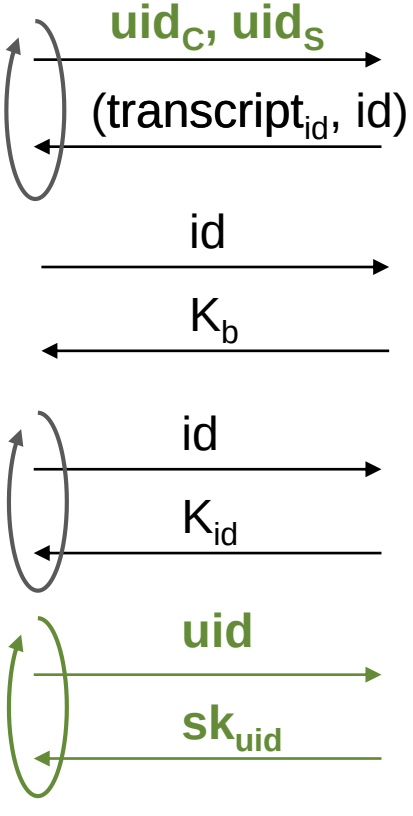


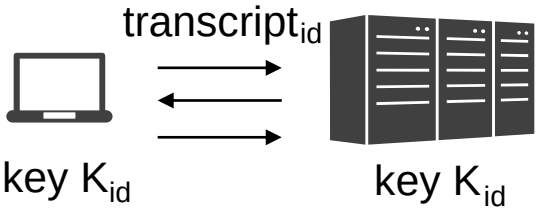
Each party with identity uid receives (pk_{uid}, sk_{uid}, $cert_{uid}$)

Adversary may recover sk_{uid} from pk_{uid}

Adding Corruption



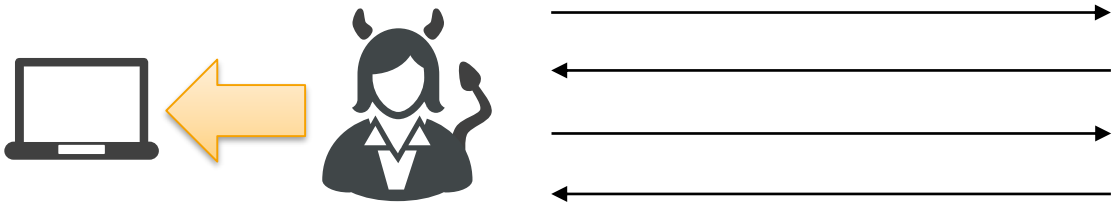




secret random bit b:
return $K_0=K_{id}$ (if b=0) or $K_1=\$$ (if b=1)

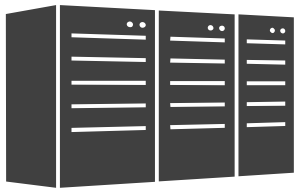
New Attack Surfaces

certified pk_C (via $cert_C$)



sk_C

key K



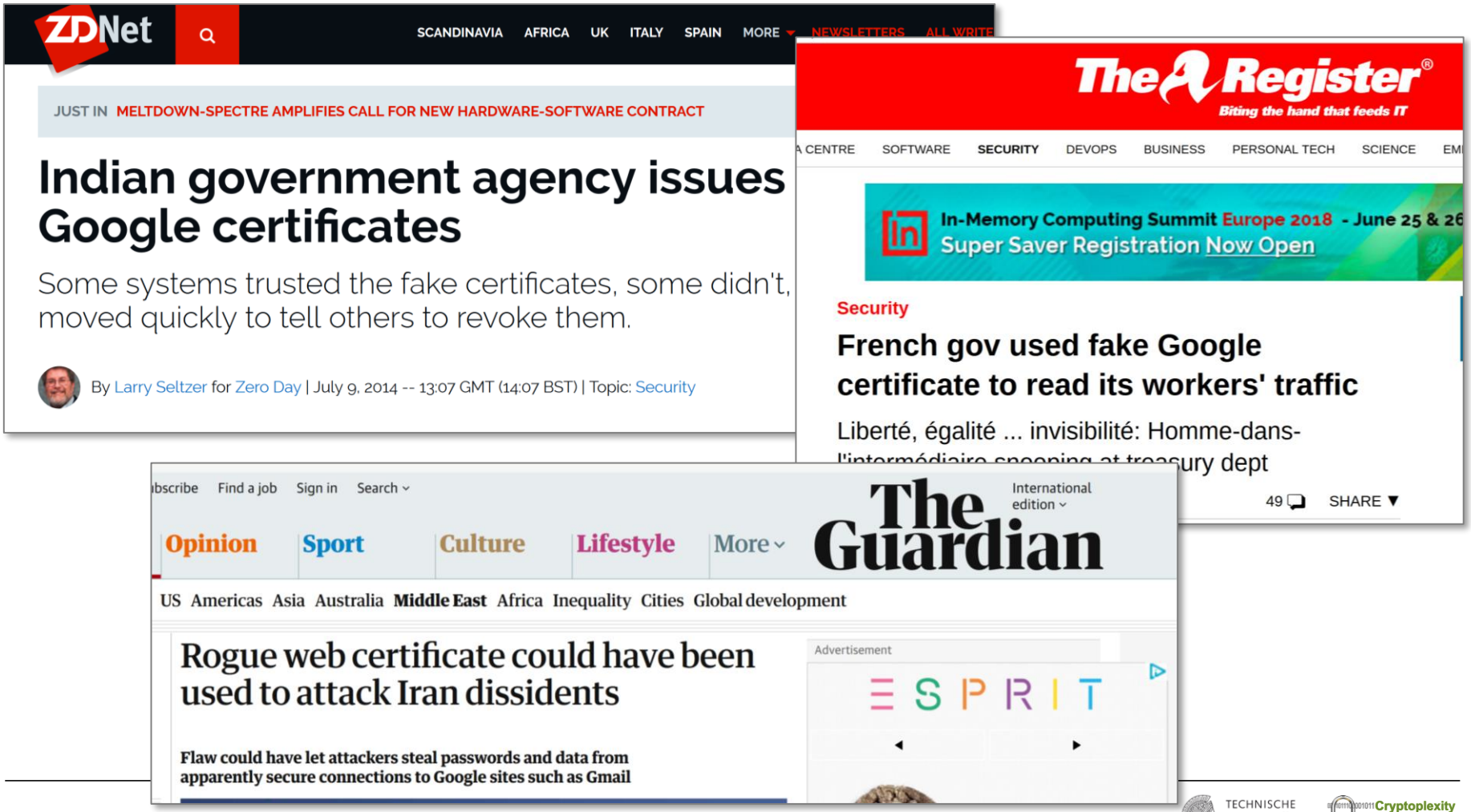
key K

(intended parter is C)

1. Corrupt client to learn sk_C
2. impersonate client to derive Key K
3. TEST server key

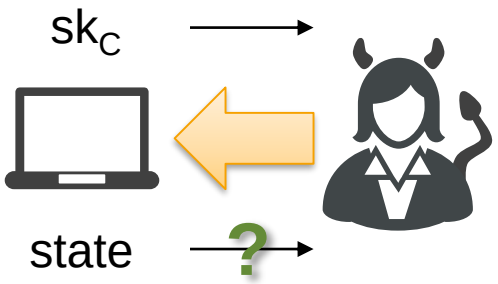
Attacks via false Identities

not via corruption,
but through
rogue certificates



Extensions: Corruption

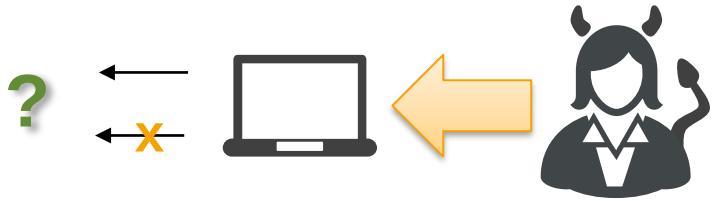
State



Adversary learns sk_C but also state (randomness,...)?

(„weak“ vs. „strong“ corruption)

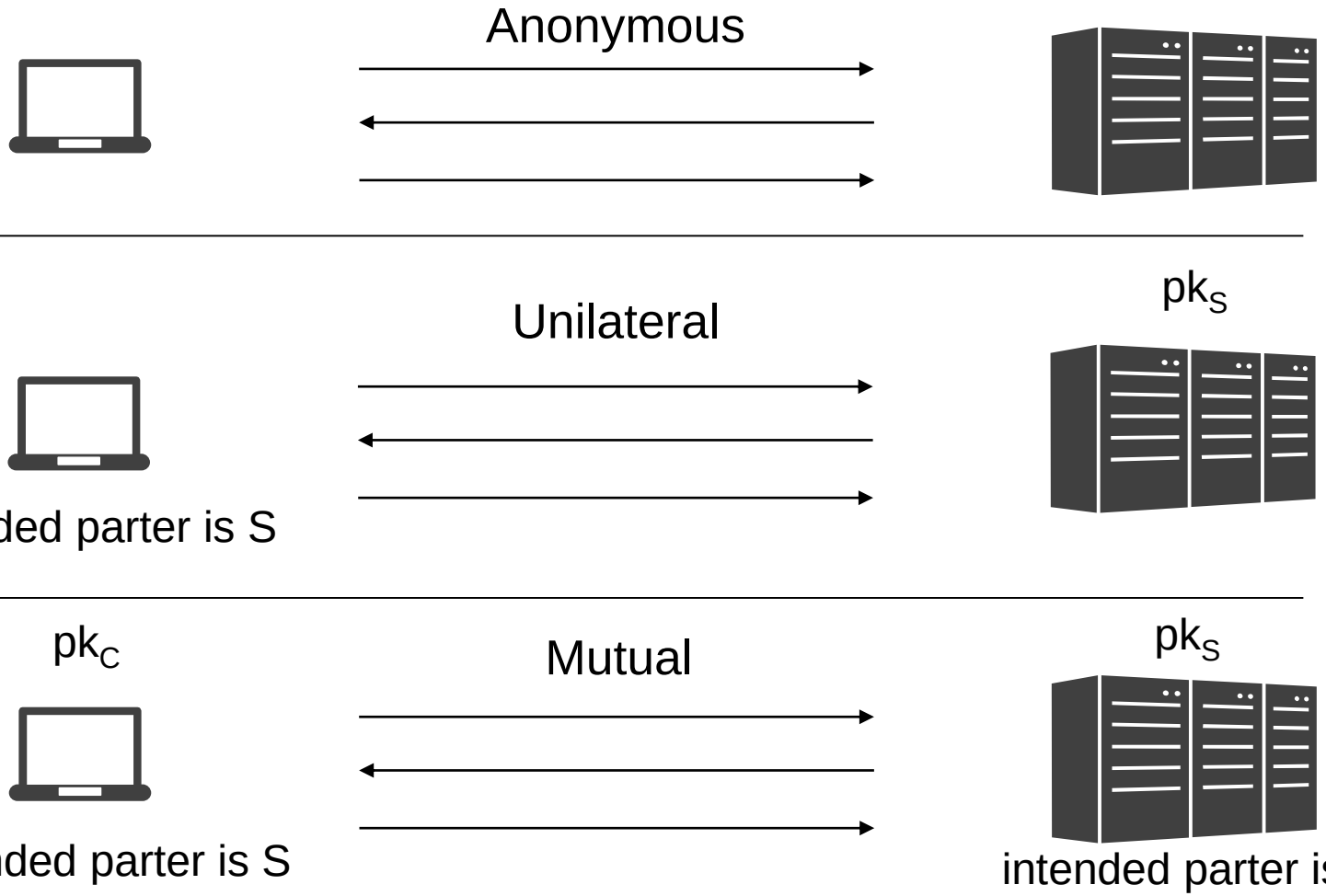
Complete take-over



Can client still run executions after corruption?

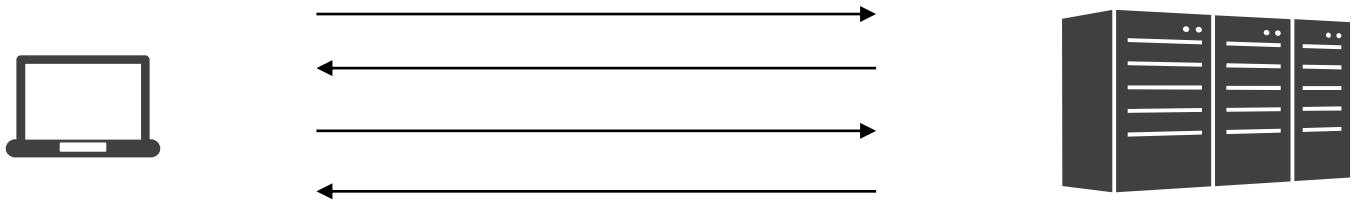
Here: Adversary only gets sk_C and corrupt party can still be active

Authenticating the Partner



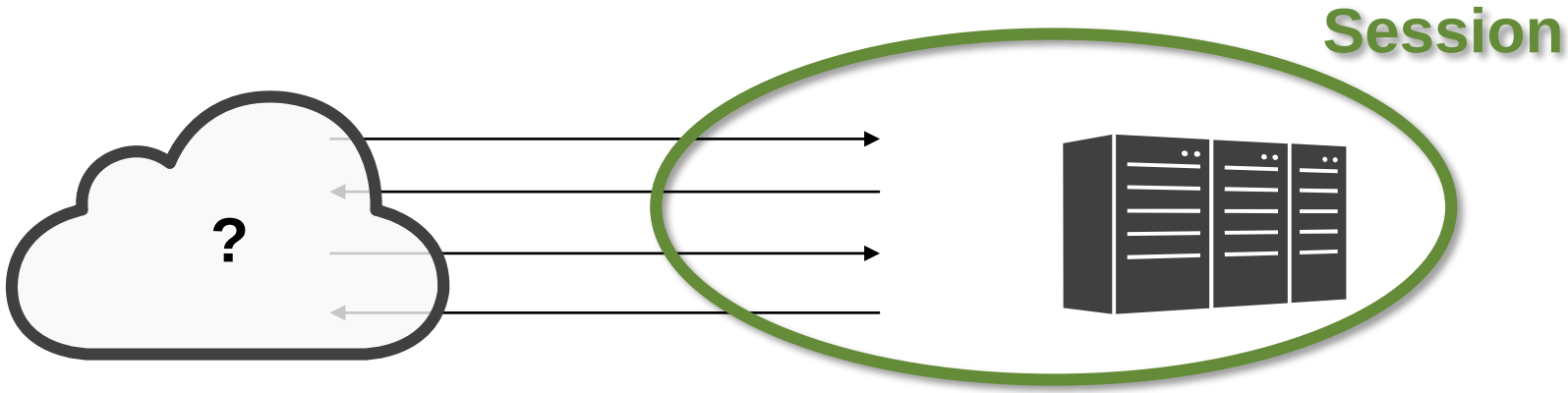
Sessions

Conceptual Change: Sessions

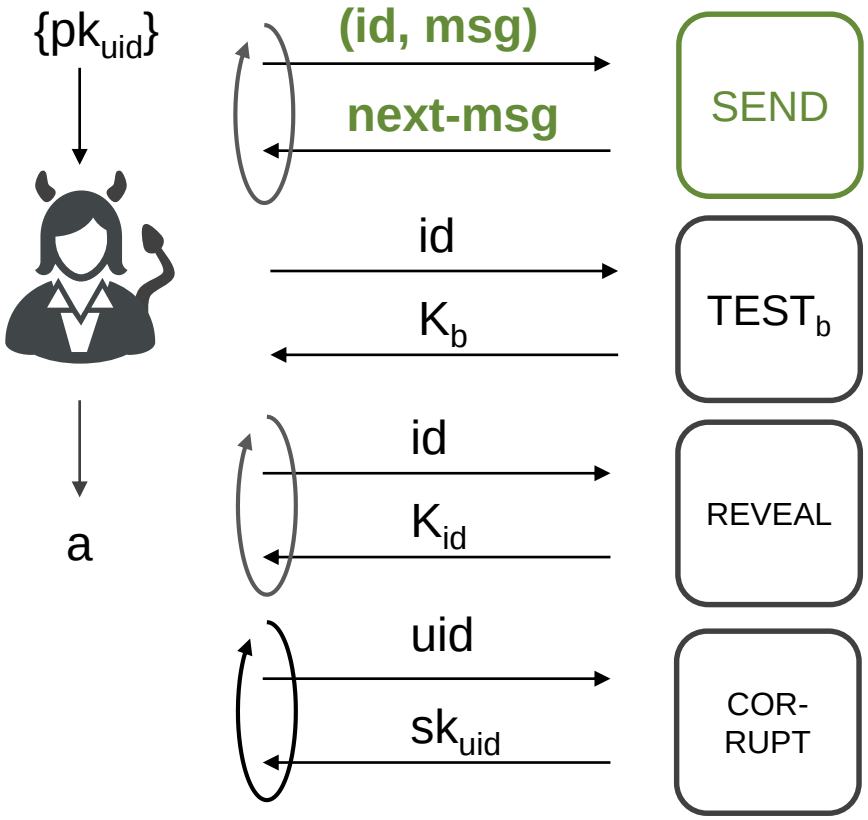


Passive adversaries: honest parties run execution

Active adversaries: unclear if there is partner at all



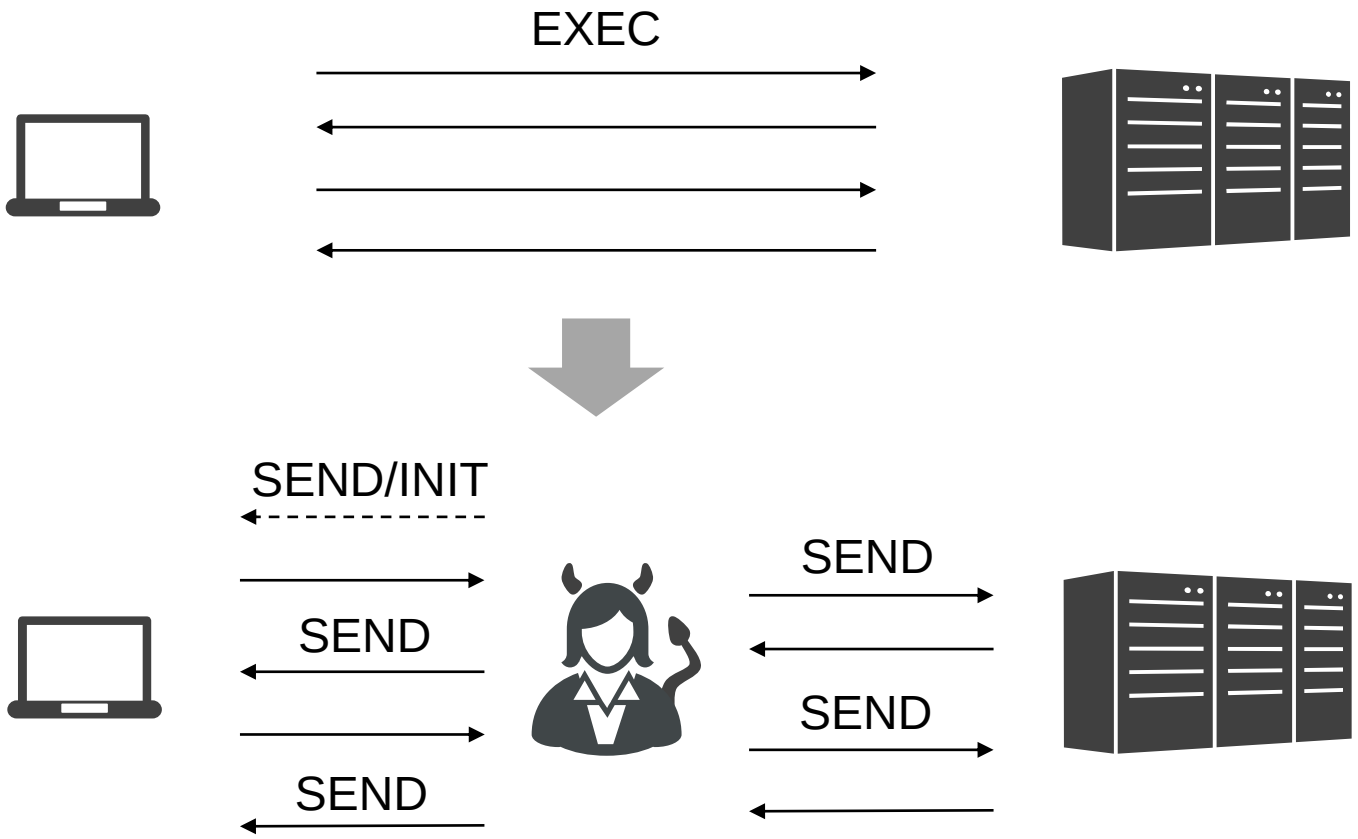
Adding SEND



also: initiate session id

session key K_{id}

Replacing EXEC with SEND

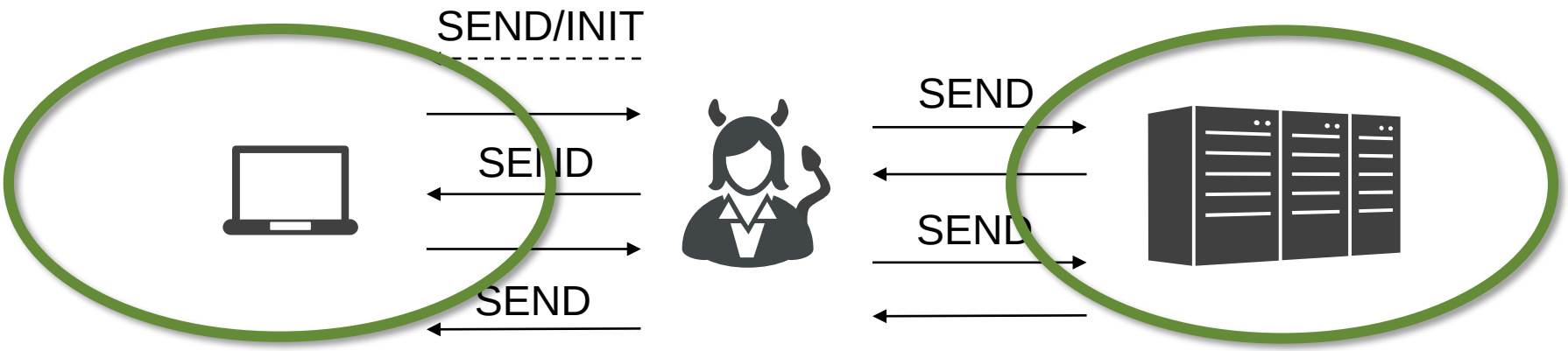


Warning: for forward secrecy later it is advantageous to also use EXEC

Freshness Condition?

Adversary should not be allowed to
TEST one party and REVEAL other party
in the following scenario:

need a notion that sessions belong together

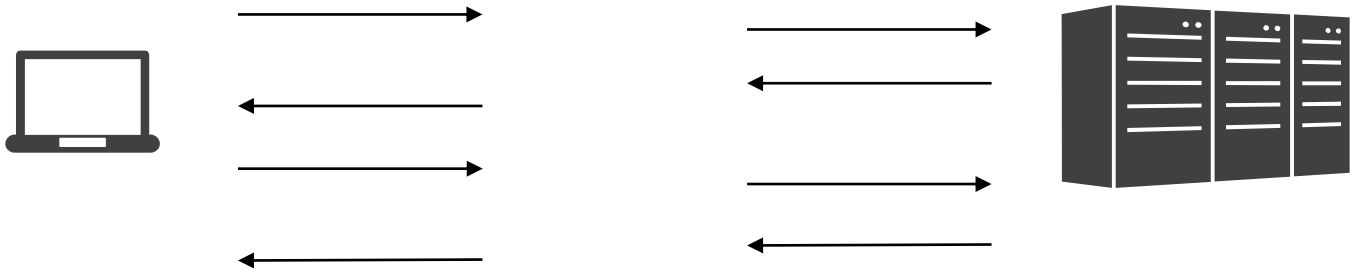


Active but somewhat passive attack: Client and Server derive same key

Session Matching or Partnering

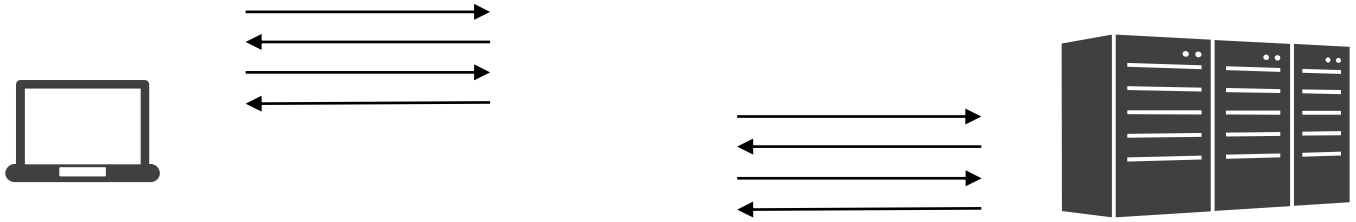
Bellare-Rogaway (BR93)	**Matching conversations**	Crypto `93
Bellare-Rogaway (BR95)	**Partnering Function**	STOC `95
Bellare-Pointcheval-Rogaway (BPR00)	**Session identifiers**	Eurocrypt 2000

Matching Conversations

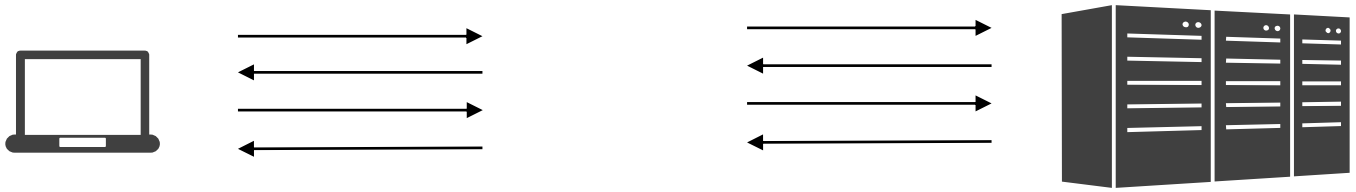


Sessions are partnered if
identical transcripts and in chronological order

Sometimes defined without chronological order:



Partnering Functions

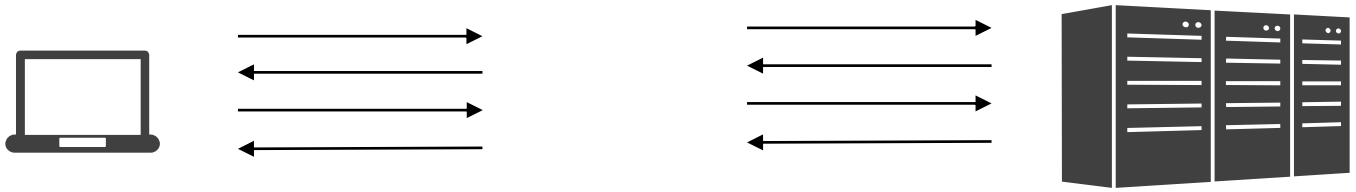


Uses notion of
(not necessarily efficiently computable)
partnering function f: {transcripts} → {id}

Sessions are partnered if
f(transcript) = f(transcript‘)

Not used anywhere anymore

Session Identifiers



specify session identifier sid

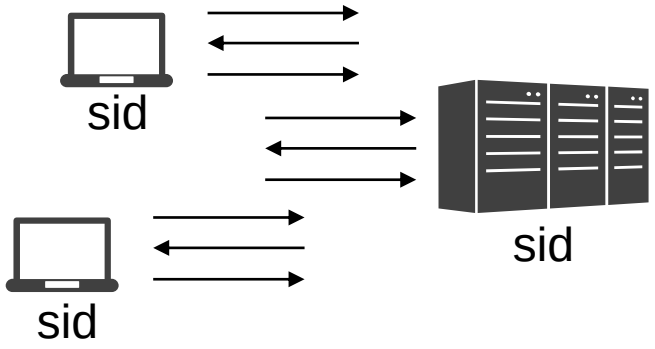
Sessions are partnered if
sid = sid‘

sid usually defined through (partial) transcript

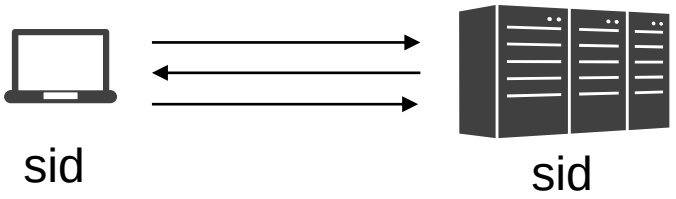
Restrictions Apply

1. Session identifiers should be unique:

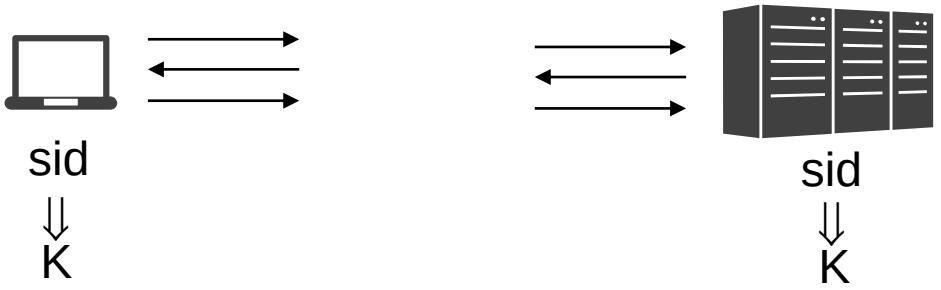
   Prob[three honest parties with same sid] ≈ 0



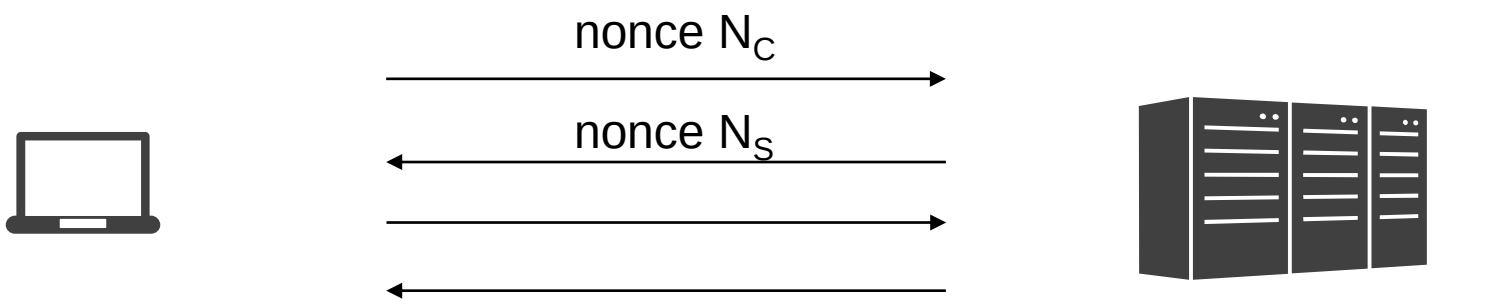
2. Same sid in genuine execution between two honest parties



3. Same sid, same key



Uniqueness is not hard

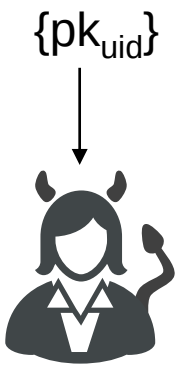


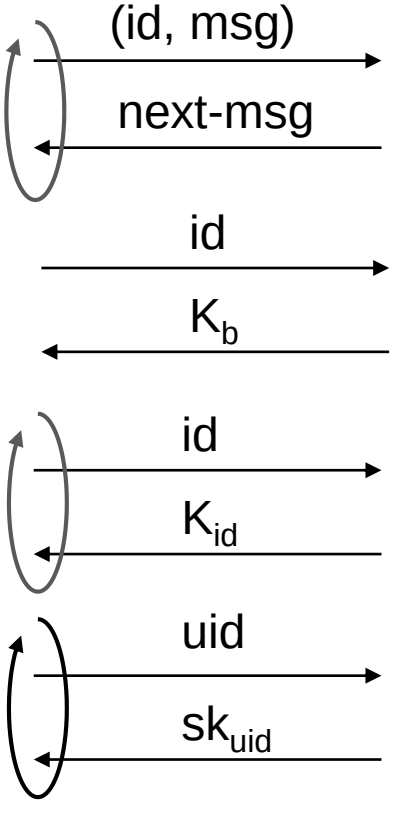
Common example: TLS

Freshness

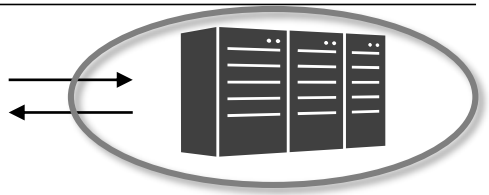
Mutual Authentication	Unilateral Authentication	Anonymous
neither TEST session nor partner session REVEALED		
neither party in TEST nor intended partner pid CORRUPT	…	…
	+	+
	if unauthenticated partner then there is honest partner session	there is honest partner session

Authenticated Key Exchange





also: initiate session id



session key K_{id}

(assuming conditions for session matching are satisfied)

Adversary wins if a=b and freshness condition satisfied

KE is BR-secure against active adversaries if for any efficient adversary: Pr[A wins] ≤ ½ +neg

„Authenticated“?

At most one other party (≤1) holds the session key
(and for authenticated cases,
if intended partner is honest then it is that party)

Do you see why it cannot be three parties?

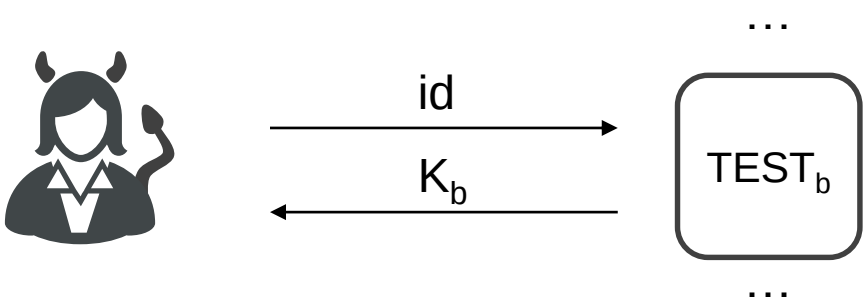
Key confirmation (≥1):

Another party holds the key

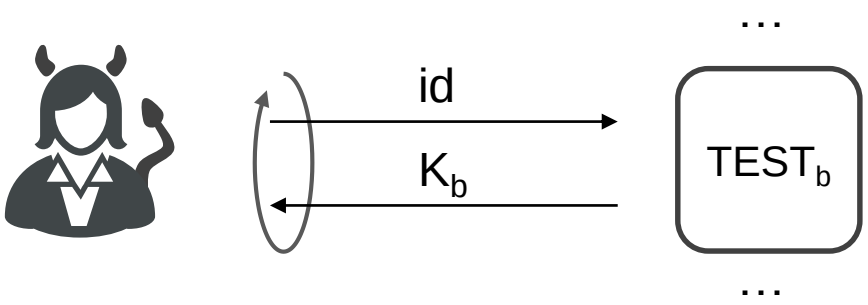
see also: Fischlin, Günther, Schmidt, Warinschi: Key Confirmation in Key Exchange…, S&P 2016

Teaser for the Break

We have defined security
for single TEST query:



Is it equivalent if adversary
has multiple TEST queries?



Hint: consider first how you need to change the TEST oracle and
then how you could ensure this in a reduction to the single-query case