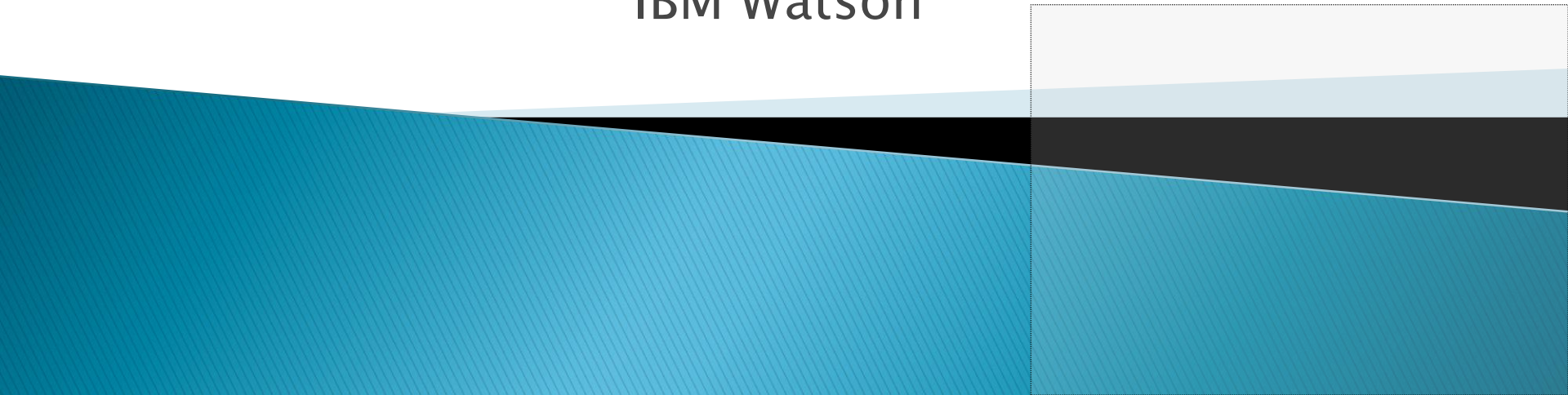




Fully Homomorphic Encryption

Craig Gentry
IBM Watson



Outline for Today



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- ▶ Homomorphic Encryption Basics
- ▶ Somewhat homomorphic encryption (SWHE) schemes



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Homomorphic Encryption Basics



Homomorphic Encryption Basics



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A way to delegate processing of your data, without giving away access to it.

Example App: Cloud computing on encrypted data

Do you really think it's safe to store your data in the cloud *unencrypted*?

“Where the sensitive information is concentrated, that is where the spies will go. This is just a fact of life.” – Ken Silva, former NSA official

Fully Homomorphic Encryption

The special
sauce!

"I want 1) the cloud to process my data
2) even though it is encrypted.

Run
 $\text{Evaluate}[f, \text{Enc}_k(x)]$
 $= \text{Enc}_k[f(x)]$



Alice
(Input: data x , key k)

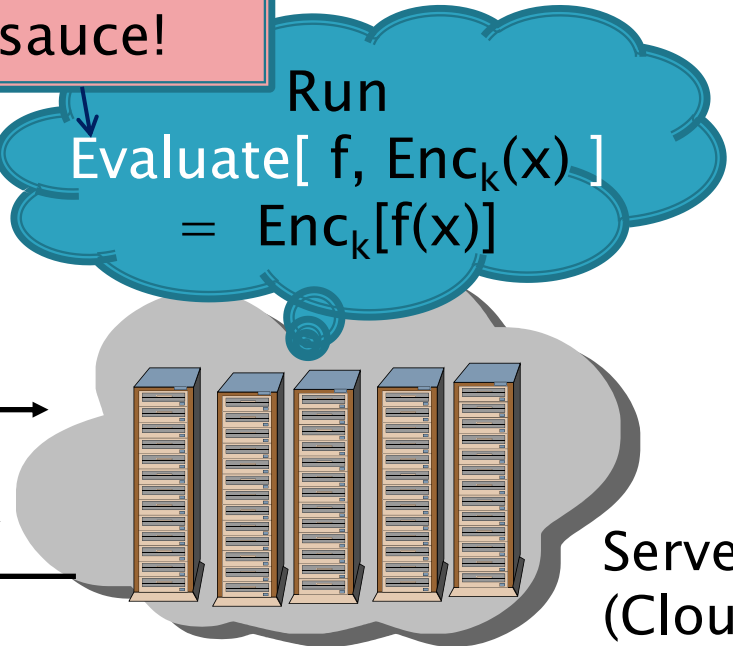
$\text{Enc}_k(x)$

function f

This could be
encrypted too.

$\text{Enc}_k[f(x)]$

$f(x)$



Server
(Cloud)

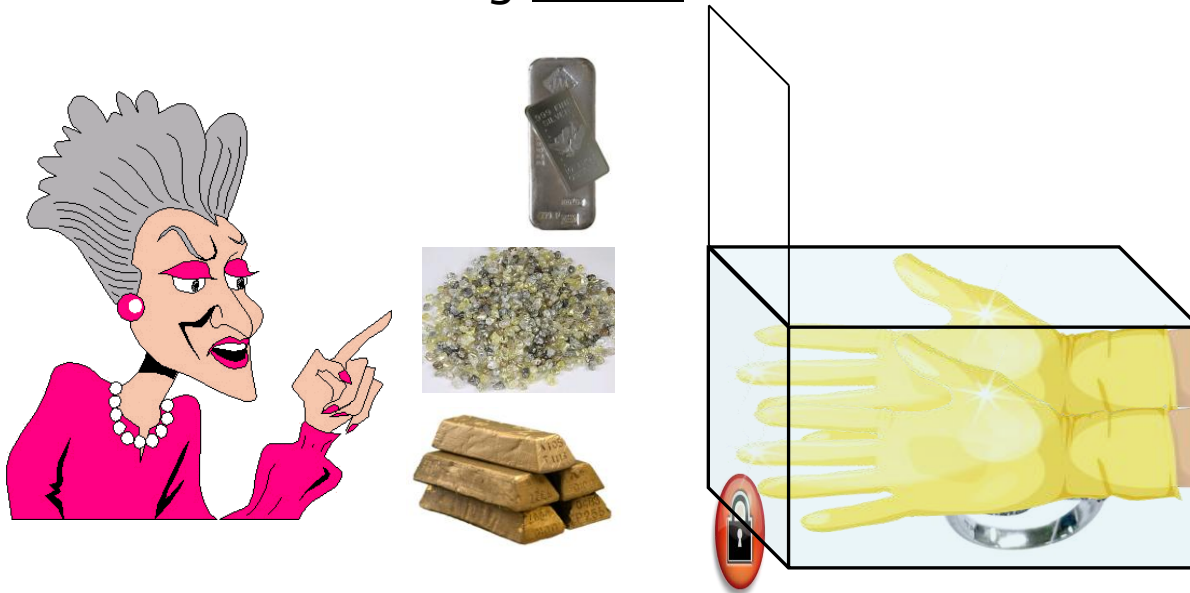
An Analogy: Alice's Jewelry Store



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- ▶ Alice wants workers to assemble raw materials into jewelry
- ▶ But Alice is worried about theft:

She wants her workers to process the raw materials without having access to them.



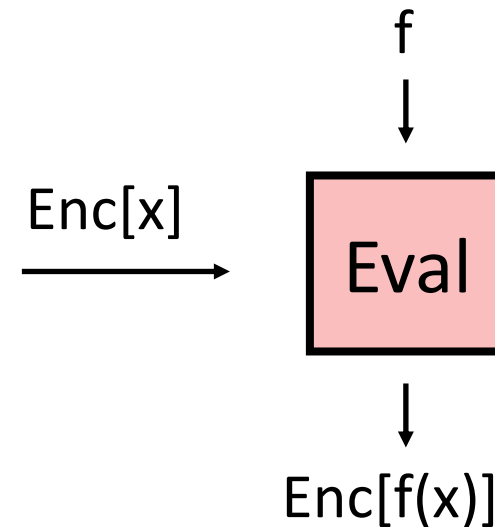
- ▶ Alice puts raw materials in locked glovebox.
- ▶ Workers assemble jewelry inside glovebox, using the gloves.
- ▶ Alice unlocks box to get “results”.

Homomorphic Encryption Basics



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Homomorphic
Encryption [RAD78]:

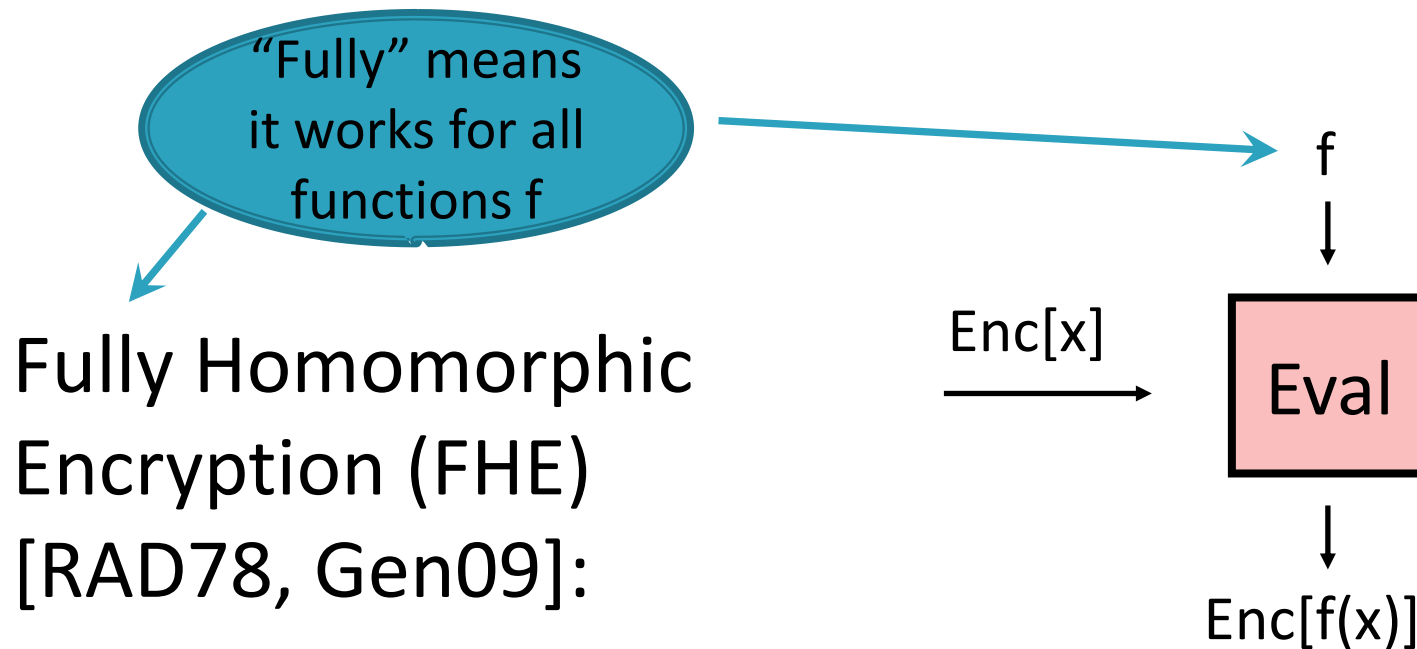


Compactness: Size of Eval'd ciphertext independent of f

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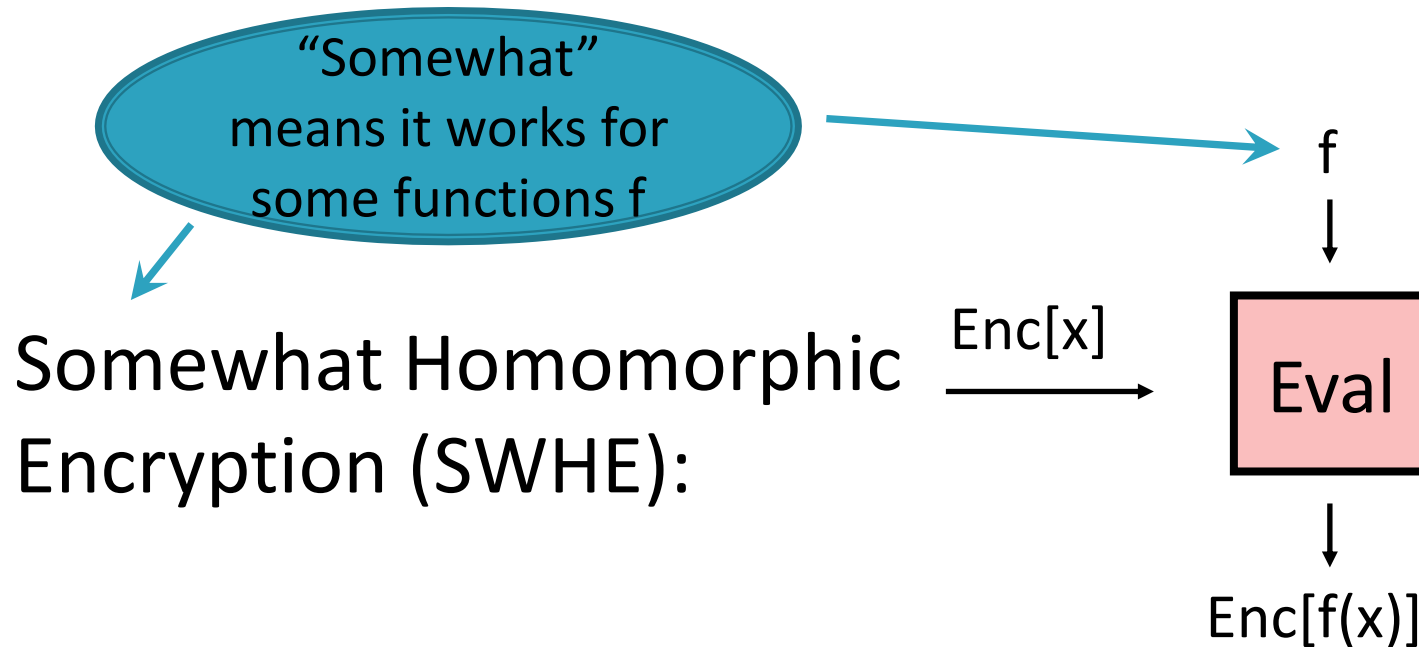


Compactness: Size of Eval'd ciphertext independent of f

Homomorphic Encryption Basics



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Compactness: Size of Eval'd ciphertext independent of f

Homomorphic Encryption Basics



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A way to delegate processing of your data, without giving away access to it.

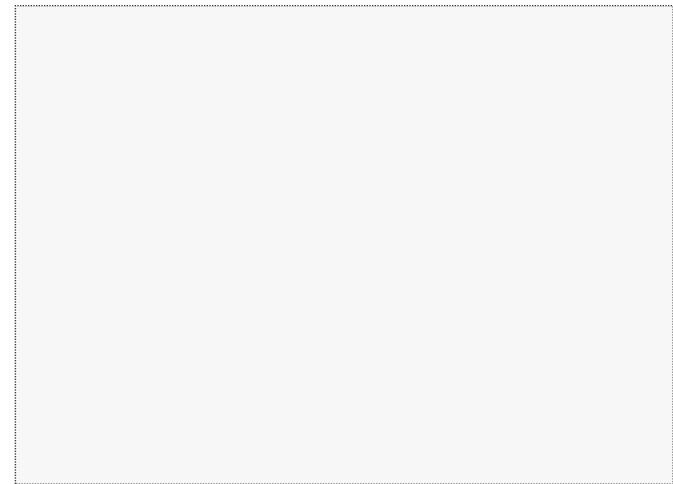
- ▶ Fully Homomorphic Encryption (FHE):
 - Arbitrary processing
 - But computationally expensive.
- ▶ Somewhat Homomorphic Encryption (SWHE):
 - Limited processing
 - Cheaper computationally.



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Homomorphic Encryption

Basics: Functionality



Processing (Unencrypted) Data

- ▶ Forget encryption for a moment...
- ▶ How does your computer compute a function?
- ▶ Basically, by working on *bits*, 1's and 0's.
- ▶ And by using bit operations – for example,
 - $\text{AND}(b_1, b_2) = 1$ if $b_1 = b_2 = 1$; otherwise, equals 0.
 - $\text{AND}(b_1, b_2) = b_1 \times b_2$.
 - $\text{XOR}(b_1, b_2) = 0$ if $b_1 = b_2$; equals 1 if $b_1 \neq b_2$.
 - $\text{XOR}(b_1, b_2) = b_1 + b_2 \pmod{2}$
- ▶ **Any** function can be computed bit-wise – with only ANDs and XORs – if it can be computed at all.

Unencrypted String Matching

- ▶ Still forget encryption for now...
- ▶ Example: How do you detect whether a string is in a file?



Step 1: Match string against subsequences of file



01100111101100100100010001

XOR

111011

100010

`ZeroString(100010) = 0`

(not the zero string! not a match!)

The `ZeroString` function itself can be computed from basic bit operations.

Unencrypted String Matching

- ▶ Still forget encryption for now...
- ▶ Example: How do you detect whether a string is in a file?



Step 1: Match string against subsequences of file



01100111101100100100010001

XOR

111011

000000

ZeroString(000000) = 0
(is the zero string! a match!)

Unencrypted String Matching

- ▶ Still forget encryption for now...
- ▶ Example: How do you detect whether a string is in a file?



Step 2: Aggregate info about the subsequences

01100111101100100100010001
11100000000011

↓ ↓ ↓ ↓ ↓ ↓ ↓

00000010...

OR (00000010...) = 1 (string is in the file!)

OR also can be decomposed
into ANDs and XORS.

Let's Do This Encrypted...

- Let $\boxed{b}$ denote a valid encryption of bit b .
- Suppose we have a (homomorphic) encryption scheme with public functions $E\text{-ADD}$, $E\text{-MULT}$ where:

$$E\text{-MULT}(\boxed{b_1}, \boxed{b_2}) = \boxed{b_1 \times b_2} \quad E\text{-ADD}(\boxed{b_1}, \boxed{b_2}) = \boxed{b_1 + b_2}$$

for any $\boxed{b_1}$ and $\boxed{b_2}$.

- ▶ Then we can AND and XOR *encrypted* bits.
- ▶ Proceeding bit-wise, we can compute *any* function on *encrypted* data.

Encrypted String Matching

$\boxed{b}$ denotes an encryption of bit b .



Bit-wise
encrypted
file



Step 1: Match string against
subsequences of file

$\boxed{0}\boxed{1}\boxed{1}\boxed{0}\boxed{0}\boxed{1}\boxed{1}\boxed{1}\boxed{1}\boxed{0}\boxed{1}\boxed{1}\boxed{0}\boxed{0}\boxed{1}\boxed{0}\boxed{0}\boxed{1}\boxed{0}\boxed{0}\boxed{0}\boxed{1}\boxed{0}\boxed{0}\boxed{0}\boxed{1}$

E-ADD

$\boxed{1}\boxed{1}\boxed{1}\boxed{0}\boxed{1}\boxed{1}$

$\boxed{1}\boxed{0}\boxed{0}\boxed{0}\boxed{1}\boxed{0}$

$E\text{-ZeroString}(\boxed{1}\boxed{0}\boxed{0}\boxed{0}\boxed{1}\boxed{0}) = \boxed{0}$

(not the zero string! not a match!)

$E\text{-ZeroString}$ function itself can be
computed from basic bit operations.

Encrypted String Matching

$\boxed{b}$ denotes an encryption of bit b .

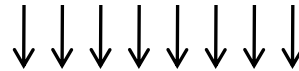


Bit-wise
encrypted
file



Step 2: Aggregate info
about the subsequences

01100111101100100100010001
11100000000011



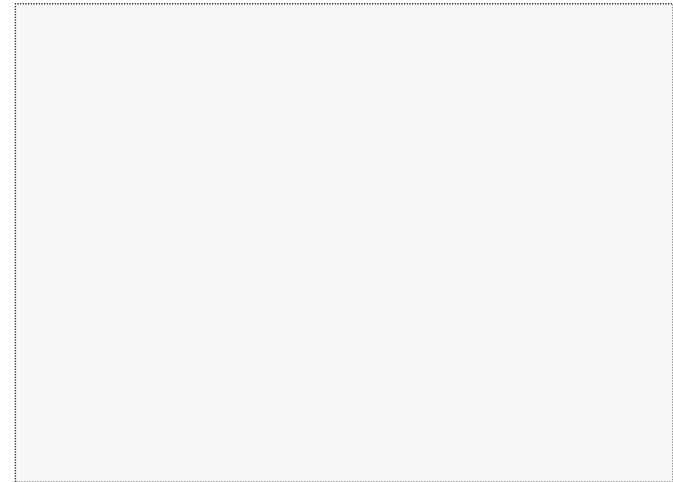
00000010

$E-OR(00\boxed{000010}..) = 1$
(string is in the encrypted file!)

E-OR can also be computed
from basic bit operations.

Computing General Functions

- ▶ Can you add and multiply (mod 2) and remember stuff?
 - Congratulations, then you can compute any efficiently computable function.
 - If you only can add and multiply mod 3, no worries.
- ▶ {ADD, MULT} are Turing-complete (over any ring).
 - Take any (classically) efficiently computable function.
Express it as a poly-size circuit of ADD and MULT gates.
- ▶ Circuits vs. Turing machines (about the same):
 - Circuit size = $O(T_f \log T_f)$
 T_f = time to compute f on a TM



FHE Defined



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Can your cryptosystem encrypt 0 and 1, and ADD and MULT encrypted data efficiently?

Functionality: Let S_{sk} be set of “valid” ciphertexts for (any) sk . For $c_1, c_2 \in S_{sk}$, set $c_{ADD} = \text{ADD}(c_1, c_2)$, $c_{MULT} = \text{MULT}(c_1, c_2)$. Then:

$$\text{DEC}_{sk}(c_{ADD}) = \text{DEC}_{sk}(c_1) + \text{DEC}_{sk}(c_2), \text{ and}$$

$$\text{DEC}_{sk}(c_{MULT}) = \text{DEC}_{sk}(c_1) \cdot \text{DEC}_{sk}(c_2)$$

Also, c_{ADD} and c_{MULT} are in S_{sk} .

In “leveled” FHE, key size may grow with depth of the circuit.

Efficiency: For security parameter k ,

- ▶ All ops (KEYGEN, ENC, DEC, ADD, MULT) take $\text{poly}(k)$ time.
- ▶ All valid ciphertexts have $\text{poly}(k)$ size.

CPA Security: Best known attacks have complexity 2^k .

Congratulations, you have a (fully) homomorphic encryption scheme!



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Homomorphic Encryption

Basics: Security



Security of Homomorphic Encryption



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- ▶ **Semantic security** [GM'84]: For any $m_0 \neq m_1$,
 $(pk, \text{Enc}_{pk}(m_0)) \approx (pk, \text{Enc}_{pk}(m_1))$
 - $\approx$ means indistinguishable by efficient algorithms.
 - pk is a public key, if there is one.
 - Any semantically secure encryption scheme must be probabilistic – i.e., many ciphertexts per plaintext.
- ▶ What about IND-CCA1 and IND-CCA2 security?
- ▶ IND-CCA2 is impossible for HE, since the adversary can homomorphically tweak the challenge ciphertext.
- ▶ IND-CCA1 FHE is open.
- ▶ [LMSV10] IND-CCA1 SWHE



Function Privacy

- ▶ **Function-privacy**: $c^* = \text{Eval}(f, \text{Enc}_{pk}(x))$ hides f .
 - **Statistical** (when Eval is randomized): c^* has the same distribution as $\text{Enc}(f(x))$.
 - **Computational**: c^* may not look like a “fresh” ciphertext as long as it decrypts to $f(x)$.

HE Security: A Paradox?

- ▶ Cloud stores my encrypted files: $pk, \text{Enc}_{pk}(f_1), \dots, \text{Enc}_{pk}(f_n)$.
- ▶ Later, I want f_3 , but want to hide “3” from cloud.
- ▶ I send $\text{Enc}_{pk}(3)$ to the cloud.
- ▶ Cloud runs $\text{Eval}_{pk}(f, \text{Enc}_{pk}(3), \text{Enc}_{pk}(f_1), \dots, \text{Enc}_{pk}(f_n))$, where $f(n, \{\text{files}\})$ is the function that outputs the n th file.
- ▶ It sends me the (encrypted) f_3 .
- ▶ Paradox?: Can’t the cloud just “see” it is sending the 3rd encrypted file? By just comparing the stored value $\text{Enc}_{pk}(f_3)$ to the ciphertext it sends?

Resolution of paradox:

Semantic security implies:

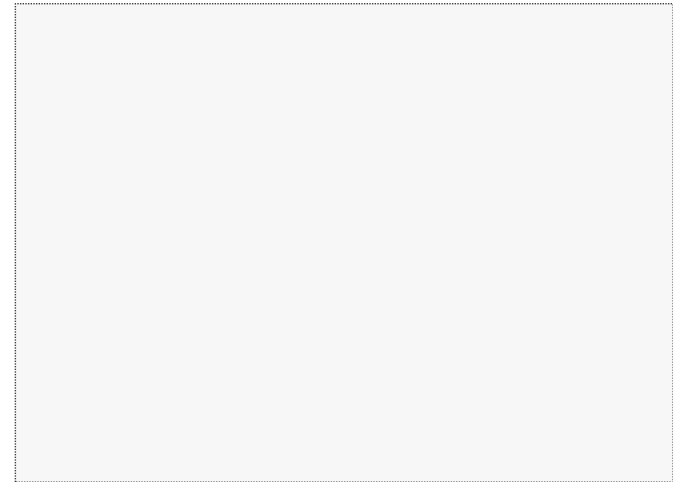
- Many encryptions of f_3 ,
- Hard to tell when two ciphertexts encrypt the same thing.



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Homomorphic Encryption

Basics: Limitations



FHE Doesn't Do RAM



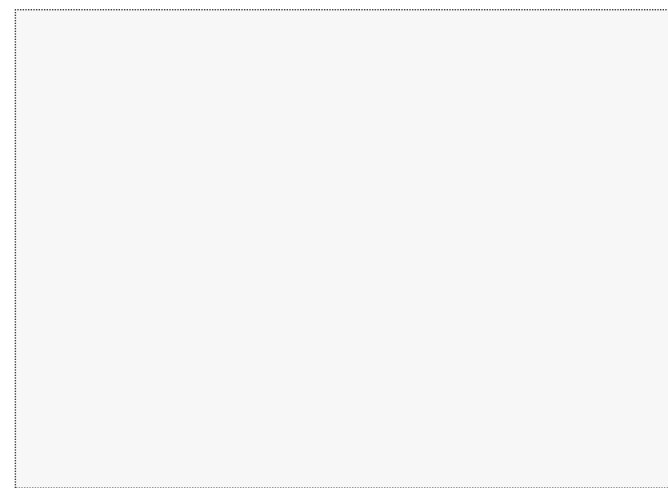
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► Circuits vs. RAMs:

- **Circuits are powerful**: For all functions, circuit-size $\approx$ TM complexity.
- **But random-access machines compute some functions much faster** than a TM or circuit (Binary search)
- **Can't do “random access” on encrypted data** without leaking some information (not surprising)

► What we can do:

- [GKKMRV11]: “Secure Computation with Sublinear Amortized Work”
- **After setup** cost quasi-linear in the size of the data, **client and cloud run oblivious RAM on the client's encrypted data.**



FHE Doesn't Do Obfuscation

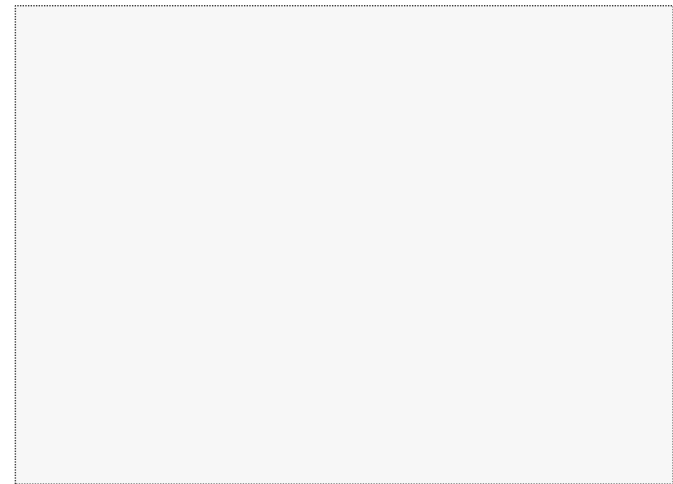
► Obfuscation:

- I give the cloud an “encrypted” program $E(P)$.
- For any input x , cloud can compute $E(P)(x) = P(x)$.
- Cloud learns “nothing” about P , except $\{x_i, P(x_i)\}$.

► [BGIRSVY01]: “On the (Im)possibility of Obfuscating Programs”

► Difference between obfuscation and FHE:

- In FHE, cloud computes $E(P(x))$, and it can't decrypt to get $P(x)$.



FHE Doesn't Do Multi-Key

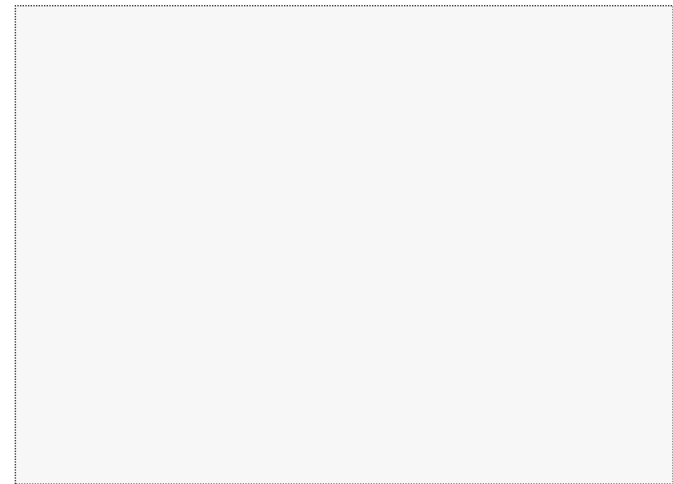
▶ Multi-Key FHE

- Different clients encrypt data under different FHE keys.
- Later, cloud “combines” data encrypted under different keys: $\text{Enc}_{pk_1, \dots, pk_t}(f(m_1, \dots, m_t)) \leftarrow \text{Eval}(pk_1, \dots, pk_t, f, c_1, \dots, c_t)$.

▶ FHE doesn't do this “automatically”.

▶ But, [LATV12]: “On-the-fly Multiparty Computation on the Cloud via Multikey FHE”:

- They have a scheme that does this.

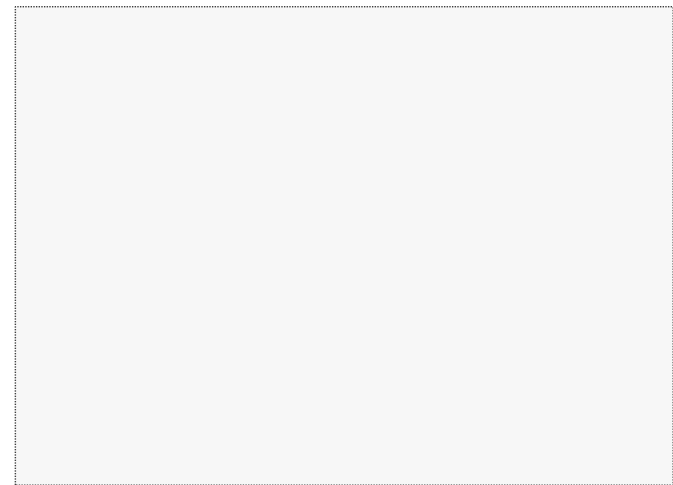


That's It for Homomorphic Encryption Basics...



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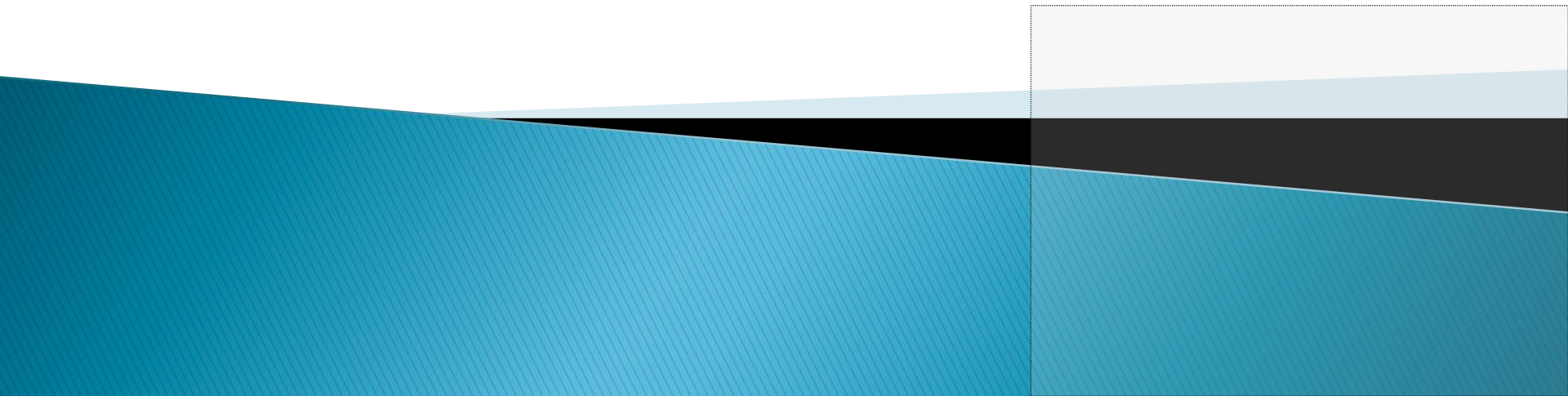
- ▶ Now, all we need is an encryption scheme that:
 - Given any encryptions $E(b_1)$ and $E(b_2)$,
 - can output encryptions $E(b_1 + b_2)$ and $E(b_1 \times b_2)$,
 - forever,
 - without using the secret key of course.
- ▶ Pre-2009 schemes were *somewhat homomorphic*.
 - They could do ADD *or* MULT, not both, indefinitely.
 - Analogous to a glovebox with “clumsy” gloves.





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Somewhat Homomorphic Encryption (SWHE)





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SWHE: What's it Good For?

»» I thought we were doing FHE...



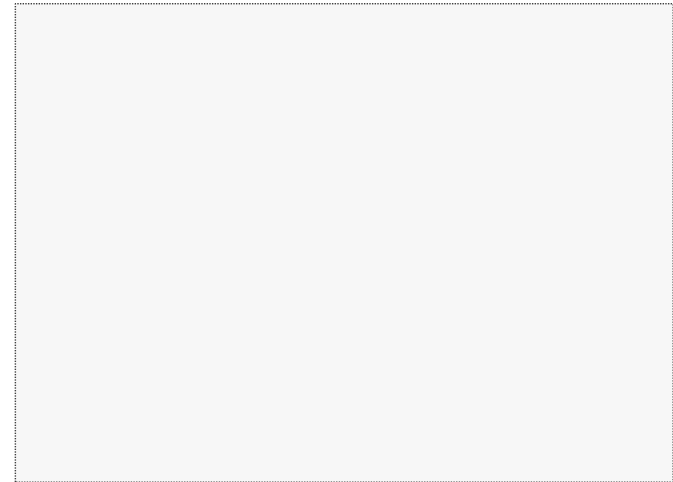
Why Somewhat HE?

► Performance!

- For many somewhat simple functions, the “overhead” of SWHE is much less than overhead of FHE
- “Overhead” = (time of encrypted computation)/(time of unencrypted computation)

► Stepping-stone to FHE

- Most FHE schemes are built “on top of” a SWHE scheme with special properties.





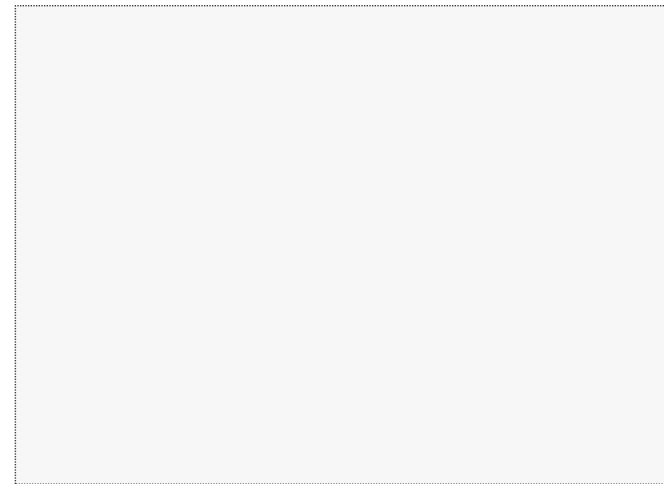
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SWHE: Performance



FHE Implementations

- ▶ First attempt [Smart–Vercauteren 2010]
 - Implemented (a variant of) the underlying SWHE
 - But parameters too small to get bootstrapping
- ▶ Second attempt [Gentry–Halevi 2011a]
 - Implemented a similar variant
 - Many more optimizations, tradeoffs
 - Could implement the complete FHE for 1st time



Gentry–Halevi Implementation [GH11a]



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- ▶ Using NTL/GMP
- ▶ Run on a “strong” 1–CPU machine
 - Xeon E5440 / 2.83 GHz (64–bit, quad–core) 24 GB memory
- ▶ Generated/tested instances in 4 dimensions:
 - Toy(2^9), Small(2^{11}), Med(2^{13}), Large(2^{15})
- ▶ Details at https://researcher.ibm.com/researcher/view_project.php?id=1548

Performance: SWHE

Dimension	KeyGen	Enc amortized	Mult / Dec	degree
2048 800,000-bit integers	1.25 sec	.060 sec	.023 sec	~200
8192 3,200,000-bit integers	10 sec	.7 sec	.12 sec	~200
32768 13,000,000-bit integers	95 sec	5.3 sec	.6 sec	~200

PK is 2 integers, SK one integer

Performance: FHE

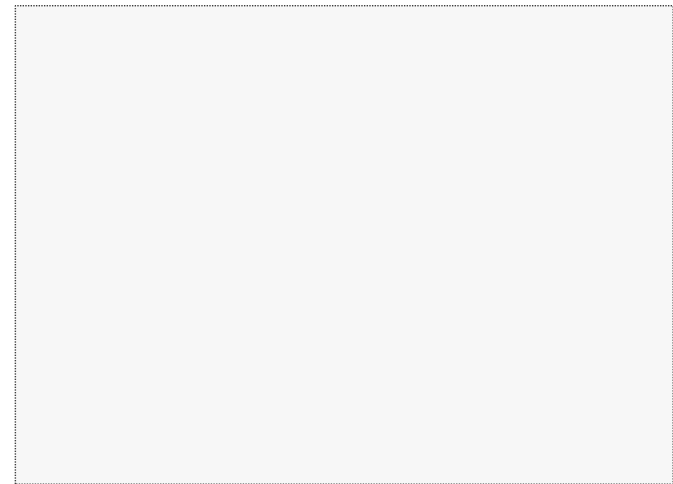


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Dimension	KeyGen	PK size	ReCrypt
2048	40 sec	70 MByte	31 sec
8192	8 min	285 MByte	3 min
32768	2 hours	2.3 GByte	30 minute

Can HE Be Practical? [LNV11]

- ▶ Implementation of [BV11a] SWHE scheme.
- ▶ For lattice dim. 2048, Mult takes 43 msec.
 - Comparable to 23 msec of [GH10]
 - They use Intel Core 2 Duo Processor at 2.1 GHz.
- ▶ Shows lattice-based SWHE can compute quadratic functions more efficiently than [BGN05].





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SWHE: Applications



SWHE Evaluates Low Degree



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- ▶ Rule of Thumb: If your function f can be expressed as a low-degree polynomial, SWHE might be sufficient.

SWHE Evaluates Low Degree



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- ▶ Private information retrieval
 - Client wants bit B_i of database $B_1 \dots B_n$, w/o revealing i .
 - The PIR function has degree only $\log n$.
 - Easily achievable with SWHE.

SWHE Evaluates Low Degree

- ▶ Keyword Search / String Matching
 - Client wants to know whether encrypted string $s = s_1 \dots s_m$ is in one of its encrypted files
 - Comparison of two m -bit strings is a m -degree poly.
 - OR of n comparisons is a n -degree poly.
 - “Smolensky trick”: in both cases we can reduce the degree to k , with a 2^{-k} probability of error.



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SWHE: Stepping-Stone to FHE

»» Tomorrow, we'll see how
SWHE helps construct FHE...



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SWHE: Older Schemes

» RSA, ElGamal, Paillier, Boneh–Goh–Nissim, Ishai–Paskin, ...
I won't cover these.



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SWHE: To The Constructions!!!





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Polly Cracker: An Early Attempt at SWHE

» And perhaps the most
“natural” way to do it...

ADD and MULT, Naturally...



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Most Natural Approach

Ciphertexts live in a “ring”.

ADDing ciphertexts (as ring elements)
adds underlying plaintexts.
Some for MULT.

- ▶ Definition of (commutative) ring:
 - Like a field, without inverses.
 - It has $+$, $\times$, 0 and 1 ,
additive and multiplicative closure.
- ▶ Examples: integers $\mathbb{Z}$,
polynomials $\mathbb{Z}[x, y, \dots]$, ...

Polly Cracker

Main Idea

Encryptions of 0 are polynomials that evaluate to 0 at the secret key.

- ▶ **KeyGen**: Secret = some point $(s_1, \dots, s_n) \in \mathbb{Z}_q^n$.
Public key: Polys $\{f_i(x_1, \dots, x_n)\}$ s.t. $f_i(s_1, \dots, s_n) = 0 \mod q$.
- ▶ **Encrypt**: From $\{f_i\}$, generate *random* polynomial g s.t. $g(s_1, \dots, s_n) = 0 \mod q$. Ciphertext is:
 $c(x_1, \dots, x_n) = m + g(x_1, \dots, x_n) \mod q$.
- ▶ **Decrypt**: Evaluate ciphertext at the secret: $c(s_1, \dots, s_n) = m \mod q$.
- ▶ **ADD and MULT**: Output sum or product of ciphertext polynomials.

Polly Cracker



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Main Idea

Encryptions of 0 are polynomials that evaluate to 0 at the secret key.

- ▶ **Semantic Security** (under chosen plaintext attack): Given two ciphertexts c_0 and c_1 , can you distinguish whether:
 - c_0 and c_1 encrypt same message?
 - $c_0 - c_1$ encrypts 0?
 - $c_0 - c_1$ evaluates to 0 at secret key?
 - Solve “Ideal Membership” Problem?

Ideals: Definition and Examples



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- ▶ Ideal: Subset I of a ring R that is:
 - Additively closed: $i_1, i_2 \in I \rightarrow i_1 + i_2 \in I$.
 - Closed under mult with R : $i \in I, r \in R \rightarrow i \cdot r \in I$.
- ▶ Example:
 - $R = \mathbb{Z}$, the integers. $I = (5)$, multiples of 5.
 - $R = \mathbb{Z}[x, y]$. $I = \{f(x, y) \in \mathbb{Z}[x, y] : f(7, 11) = 0\}$.
 - $I = (x-7, y-11)$. These “generate” the ideal.
- ▶ “Modulo”
 - 7 modulo (5) = 2, or $7 \in 2 + (5)$
 - $g(x, y)$ modulo $(x-7, y-11) = g(7, 11)$.

Back to Polly Cracker...

Main Idea

Encryptions of 0 are polynomials that evaluate to 0 at the secret key.

- ▶ **Semantic Security: Ideal Membership Problem:**
 - Given ciphertext polys $c_1(x_1, \dots, x_n)$ and $c_2(x_1, \dots, x_n)$,
 - Distinguish whether $c_1(x_1, \dots, x_n) - c_2(x_1, \dots, x_n)$ is in the ideal $(x_1 - s_1, \dots, x_n - s_n)$.



Polly Cracker Cryptanalysis

- ▶ [AFFP11] Sadly, Polly Cracker is typically easy to break, using just linear algebra.
- ▶ Public key: polys $\{f_i\}$ such that $f_i(s_1, \dots, s_n) = 0$.
- ▶ Computing Grobner bases is hard, *in general*.
- ▶ *In practice*, only a small (polynomial #) of monomials can be used in the ciphertexts.

Polly Cracker Cryptanalysis

► An Attack:

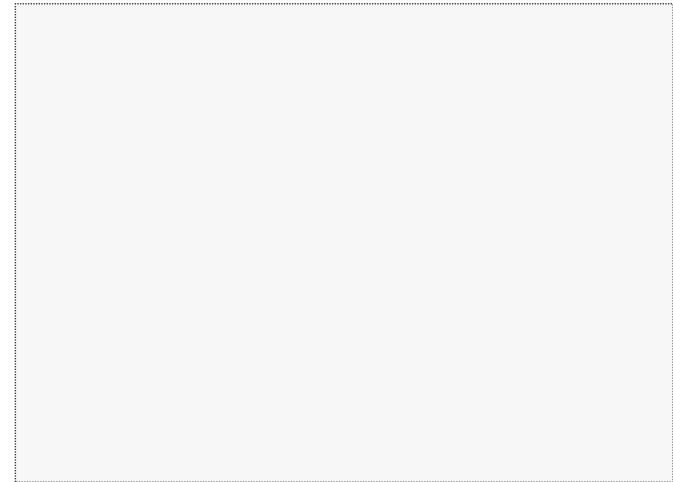
- Collect lots of encryptions $\{c_i\}$ of 0.
 - (These are elements of an ideal I .)
- The c_i 's generate a lattice L (over the multivariate monomials). Compute Hermite Normal Form (HNF) of L .
- To break semantic security, reduce $c_1 - c_2 \bmod \text{HNF}(L)$: the result will be 0 if $m_1 = m_2$.



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Noisy Polly Cracker

» Adding noise to Polly Cracker
to defeat attacks...



Polly Cracker



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Main Idea

Encryptions of 0 are polynomials that evaluate to 0 at the secret key.

Noisy Polly Cracker [AFFP11]

Main Idea

Encryptions of 0 are polynomials that evaluate to something small and even (smeven) 0 at the secret key.

- ▶ **KeyGen**: Secret = some point $(s_1, \dots, s_n) \in \mathbb{Z}_q^n$.
Public key: $\{f_i(x_1, \dots, x_n)\}$ s.t. $f_i(s_1, \dots, s_n) = 2e_i \bmod q$, $|e_i| \ll q$.
- ▶ **Encrypt**: Generate random poly g s.t. $g(s_1, \dots, s_n) = \text{smeven}$ from $\{f_i\}$. Ciphertext is $c(x_1, \dots, x_n) = m + g(x_1, \dots, x_n) \bmod q$ for message $m \in \{0, 1\}$.
- ▶ **Decrypt**: $c(s_1, \dots, s_n) = m + \text{smeven} \bmod q$. Reduce mod 2.
- ▶ **ADD and MULT**: Output sum or product of ciphertext polys.

Noisy Polly Cracker [AFFP11]

Main Idea

Encryptions of 0 are polynomials that evaluate to something small and even (smeven) 0 *modulo* a secret ideal.

- ▶ **KeyGen**: Secret ideal = $(x_1 - s_1, \dots, x_n - s_n)$.
Public key: $\{f_i(x_1, \dots, x_n)\}$ s.t. $f_i(s_1, \dots, s_n) = 2e_i \bmod q$, $|e_i| \ll q$.
- ▶ **Encrypt**: Generate random poly g s.t. $g(s_1, \dots, s_n) = \text{smeven}$ from $\{f_i\}$. Ciphertext is $c(x_1, \dots, x_n) = m + g(x_1, \dots, x_n) \bmod q$ for message $m \in \{0, 1\}$.
- ▶ **Decrypt**: $c(s_1, \dots, s_n) = m + \text{smeven} \bmod q$. Reduce mod 2.
- ▶ **ADD and MULT**: Output sum or product of ciphertext polys.

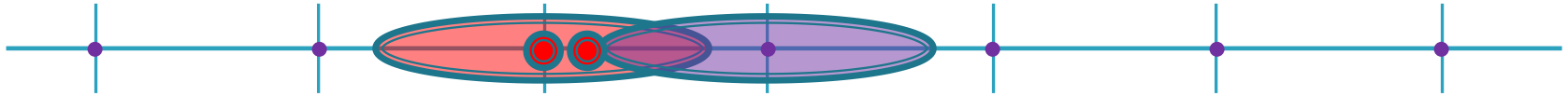
Noisy Polly Cracker [AFFP11]

Main Idea

Encryptions of 0 are polynomials that evaluate to something small and even (smeven) 0 *modulo* a secret ideal.

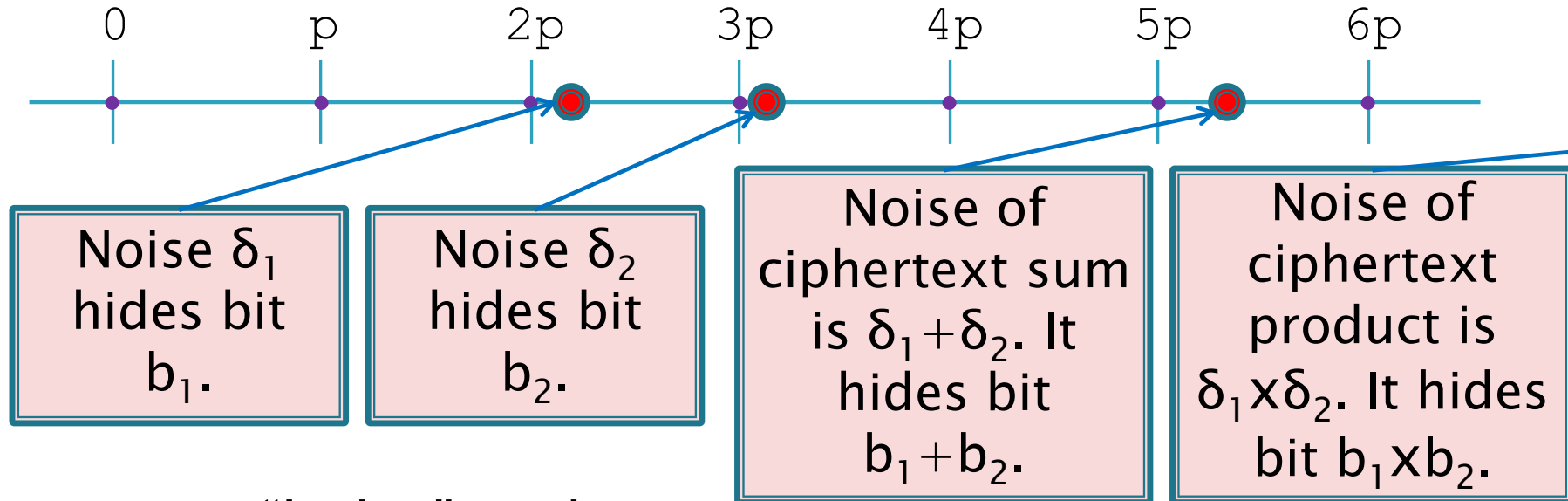
- ▶ **KeyGen**: Secret ideal = $(x_1 - s_1, \dots, x_n - s_n)$.
Public key: $\{f_i(x_1, \dots, x_n)\}$ s.t. $f_i(s_1, \dots, s_n) = 2e_i \bmod q$, $|e_i| \ll q$.
- ▶ We call $c(s_1, \dots, s_n) \bmod q$ the “noise” of the ciphertext. ADDs and MULTs make the “noise” grow.
- ▶ **Decrypt**: $c(s_1, \dots, s_n) = m + \text{smeven} \bmod q$. Reduce mod 2.
- ▶ **ADD and MULT**: Output sum or product of ciphertext polys.

Noisy Ciphertexts



- ▶ Each ciphertext has some noise that hides the message.
- ▶ Think: “hidden” error correcting codes...
- ▶ If error is small, Alice can use knowledge of “hidden” code, or a (hidden) good basis of a known code to remove the noise.
- ▶ If noise is large, decryption becomes hopeless even for Alice.

Adding and Multiplying Noise



- ▶ Message “hides” in the noise.
- ▶ Adding ciphertexts adds the noises.
- ▶ Multiplying ciphertexts multiplies the noises.
- ▶ The ciphertext noisiness grows!
 - Eventually causes a decryption error!

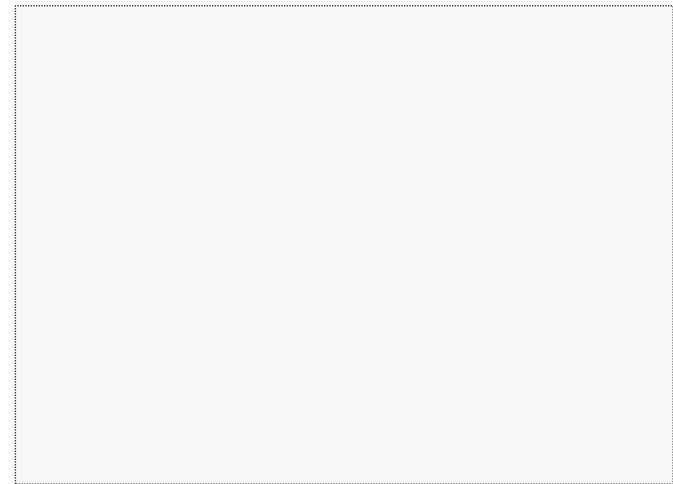


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SWHE over the Integers

[vDGHV10]

»» Maybe the simplest SWHE scheme you could imagine...



A Symmetric SWHE Scheme [vDGHV10]

- ▶ Shared secret key: odd number p
- ▶ To encrypt a bit m in $\{0,1\}$:
 - Choose at random small $r \ll p$, large q
 - Output $c = m + 2r + pq$
 - Ciphertext is close to a multiple of p
 - $m = \text{LSB of distance to nearest multiple of } p$
- ▶ To decrypt c :
 - Output $m = (c \bmod p) \bmod 2 = [[c]_p]_2$
- ▶ ADD, MULT: Output $c \leftarrow c_1 + c_2$
or $c \leftarrow c_1 \times c_2$.

What
could
be
Simpler?

A Symmetric SWHE Scheme [vDGHV10]

- ▶ Shared secret key: odd number p
- ▶ To encrypt a bit m in $\{0,1\}$:
 - Choose at random small $r \ll p$, large q
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 - Output $m = (c \bmod p) \bmod 2 = [[c]_p]_2$
- ▶ ADD, MULT: Output $c \leftarrow c_1 + c_2$
or $c \leftarrow c_1 \times c_2$.

(p) is our
secret ideal.

An encryption of 0 is
small and even
modulo our ideal.

To decrypt, evaluate
 c modulo the ideal.
Then reduce mod 2.

Asymmetric SWHE [vDGHV10]

- ▶ Secret key is an odd p as before
- ▶ Public key pk has “encryptions of 0” $x_i = 2r_i + q_i p$
 - Actually $x_i = [2r_i + q_i p]_{x_0}$ for $i = 1, \dots, n$.
- ▶ **Enc**(pk, m) = $m + \text{subset-sum}(x_i\text{'s})$
 - Actually, **Enc**(pk, m) = $[m + \text{subset-sum}(x_i\text{'s}) + 2r]_{x_0}$.
- ▶ **Dec**(sk, c) = $[c]_p$

Making a public key out of
“encryptions of 0”
formalized by Rothblum
(“From Private Key to
Public Key”, TCC’11).

Asymmetric SWHE [vDGHV10]

- ▶ Secret key is an odd p as before
- ▶ Public key pk has “encryptions of 0” $x_i = 2r_i + q_i p$
 - Actually $x_i = [2r_i + q_i p]_{x_0}$ for $i = 1, \dots, n$.
- ▶ **Enc**(pk, m) = $m + \text{subset-sum}(x_i\text{'s})$
 - Actually, **Enc**(pk, m) = $[m + \text{subset-sum}(x_i\text{'s}) + 2r]_{x_0}$.
- ▶ **Dec**(sk, c) = $[[c]_p]_2$

Quite similar to Regev's '03 scheme. Main difference: SWHE uses much more aggressive parameters...

Security

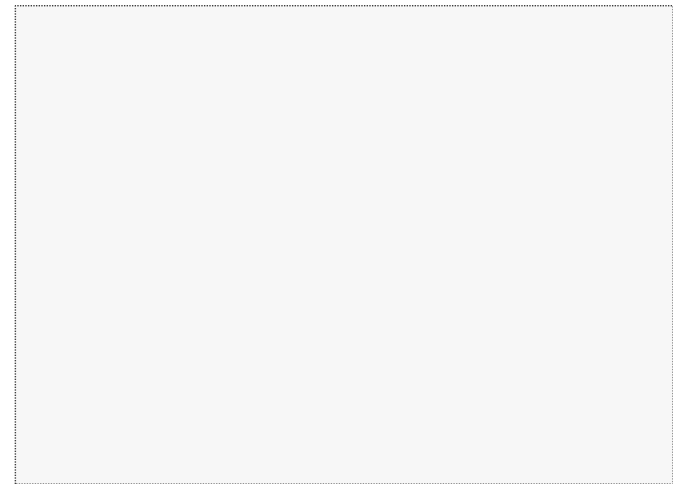
- ▶ **Approximate GCD (approx-gcd) Problem:**
 - Given many $x_i = s_i + q_i p$, output p
 - Example params: $s_i \sim 2^{O(\lambda)}$, $p \sim 2^{O(\lambda^2)}$, $q_i \sim 2^{O(\lambda^5)}$, where λ is security parameter
 - Best known attacks (lattices) require 2^λ time
- ▶ **Reduction:**
 - If approx-gcd is hard, scheme is semantically secure

Hardness of Approximate-GCD



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- ▶ Several lattice-based approaches for solving approximate-GCD
 - Studied in [Howgrave-Graham01], more recently in [vDGV10, CH11, CN11]
 - All run out of steam when $|q_i| \gg |p|^2$, where $|p|$ is number of bits of p
 - In our case $|p| = O(\lambda^2)$, $|q_i| = O(\lambda^5) \gg |p|^2$



Relation to Simultaneous Diophantine Approximation



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- ▶ $x_i = q_i p + r_i$ ($r_i \ll p \ll q_i$), $i = 0, 1, 2, \dots$
 - $y_i = x_i / x_0 = (q_i + s_i) / q_0$, $s_i \sim r_i / p \ll 1$
 - $y_1, y_2, \dots$ is an instance of SDA
 - q_0 is a good denominator for all y_i 's
- ▶ Use Lagarias's algorithm:
 - Consider the rows of this matrix:
 - Find a short vector in the lattice that they span
 - $\langle q_0, q_1, \dots, q_t \rangle \cdot L$ is short
 - Hopefully we will find it.

$$L = \begin{pmatrix} R & x_1 & x_2 & \dots & x_t \\ & -x_0 & & & \\ & & -x_0 & & \\ & & & \dots & \\ & & & & -x_0 \end{pmatrix}$$

Relation to SDA (cont.)

- ▶ When will Lagarias' algorithm succeed?
 - $\langle q_0, q_1, \dots, q_t \rangle \cdot L$ should be shortest in lattice
 - In particular shorter than $\sim \det(L)^{1/t+1}$
 - This only holds for $t > \log Q / \log P$
 - The dimension of the lattice is $t+1$
 - Rule of thumb: takes $2^{t/k}$ time to get 2^k approximation of SVP/CVP in lattice of dim t .
 - $2^{|q_0|/|p|^2} = 2^\lambda$ time to get $2^{|p|} \gg 2^\lambda$ approx.
- ▶ Bottom line: no known efficient attack on approx-gcd

Minkowski
bound

How Homomorphic Is It?

- ▶ Suppose $c_1 = m_1 + 2r_1 + q_1p$, ..., $c_t = m_t + 2r_t + q_tp$
- ▶ ADD: $c = c_1 + c_2$.
 - Noise of c is $[c]_p = (m_1 + m_2 + 2r_1 + 2r_2)$, sum of noises
- ▶ MULT: $c = c_1 \times c_2$.
 - Noise of c is $[c]_p = (m_1 + 2r_1) \times (m_2 + 2r_2)$, product of noises.
- ▶ f : $c = f(c_1, \dots, c_t) = f(m_1 + 2r_1, \dots, m_t + 2r_t)$, the function f applied to the noises.

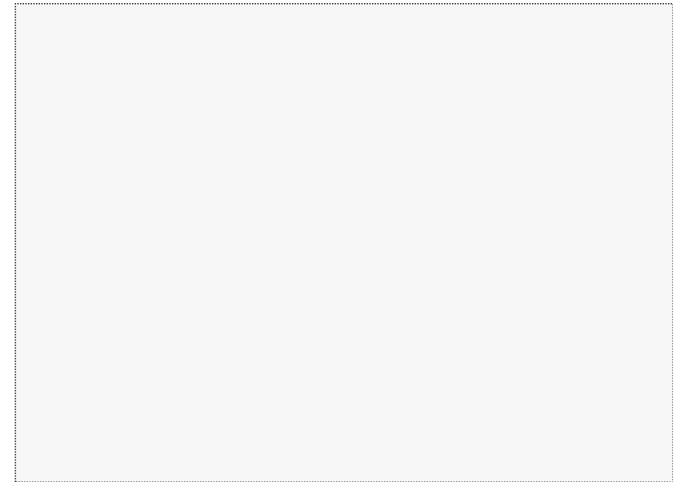
How Homomorphic Is It?

- ▶ Claim: If $|f(m_1 + 2r_1, \dots, m_t + 2r_t)| < p/2$ for all possible “fresh” noises $m_i + 2r_i$, the SWHE scheme can Eval f correctly.
- ▶ Proof:
 - Set $c = f(c_1, \dots, c_t)$.
 - Then, $[c]_p = f(m_1 + 2r_1, \dots, m_t + 2r_t)$ by assumption.
 - Then, $[[c]_p]_2 = f(m_1, \dots, m_t) \bmod 2$.

That's what we want!

How Homomorphic Is It?

- ▶ What if $|f(m_1 + 2r_1, \dots, m_t + 2r_t)| > p/2$?
 - $c = f(c_1, \dots, c_t) = f(m_1 + 2r_1, \dots, m_t + 2r_t) + qp$
 - Nearest p -multiple to c is $q'p$ for $q' \neq q$
 - $(c \bmod p) = f(m_1 + 2r_1, \dots, m_t + 2r_t) + (q - q')p$
 - $(c \bmod p) \bmod 2$
 - $= f(m_1, \dots, m_t) + (q - q') \bmod 2$
 - $= ???$
- ▶ We say the scheme can handle f if:
 - $|f(x_1, \dots, x_t)| < p/4$
 - Whenever all $|x_i| < B$, where B is a bound on the noise of a fresh ciphertext output by Enc.



Example of a Function It Can Handle



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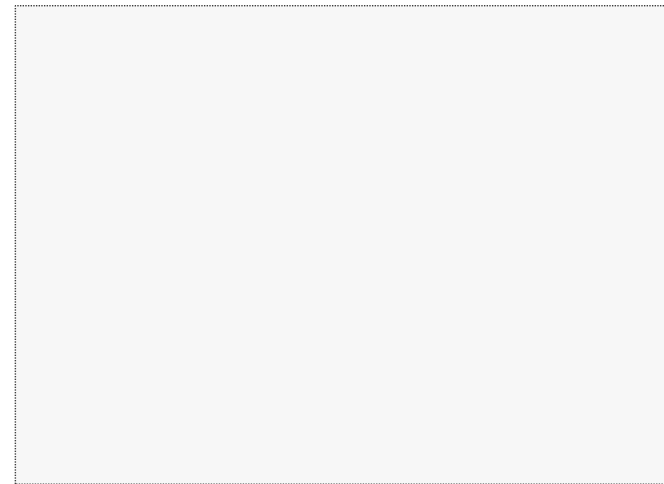
- ▶ Elementary symmetric poly of degree d :
 - $f(x_1, \dots, x_t) = x_1 \cdot x_2 \cdot x_d + \dots + x_{t-d+1} \cdot x_{t-d+2} \cdot x_t$
 - Has $\binom{t}{d} < t^d$ monomials: a lot!!
- ▶ If $|x_i| < B$, then $|f(x_1, \dots, x_t)| < t^d \cdot B^d$
- ▶ E can handle f if:
 - $t^d \cdot B^d < p/4 \rightarrow$ basically if: $d < (\log p)/(\log tB)$
- ▶ Example params: $B \sim 2^\lambda$, $p \sim 2^{\lambda^2}$
 - Eval can handle elem symm poly of degree about λ .

An Optimization

- ▶ If f has degree d , $c = f(c_1, \dots, c_t)$ will have about d times as many bits as the fresh c_i 's.
- ▶ Can we reduce the ciphertext length after multiplications?

An Optimization

- ▶ A heuristic:
 - Suppose n is bit-length of normal ciphertext.
 - Put additional “encryptions of 0” $\{y_i = 2r_i + q_i p\}$ in pk .
 - Set y_i 's to increase geometrically up to square of normal ciphertext: $y_i \approx 2^{n+i}$, for i up to $\approx n$.
 - Set $c = c_1 \times c_2 - \text{subsetsum}(y_i\text{'s})$, and c will have normal size.
 - Subtract off y_i 's according to c 's binary representation.



Performance

- ▶ Well, a little slow...
 - Example parameters: a ciphertext is $O(\lambda^5)$ bits.
 - Least efficient SWHE scheme, asymptotically.
- ▶ But Coron, Mandal, Naccache, Tibouchi have made impressive efficiency improvements.
 - [CMNT Crypto '11]: FHE over the Integers with Shorter Public Keys
 - [CNT Eurocrypt '12]: Public-key Compression and Modulus Switching for FHE over the Integers.
 - Asymptotics are *much* better now.



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SWHE Based on LWE [BV11b]



The LWE Problem

► Traditional Version:

- Let χ be an error distribution.
- Distinguish these distributions:
 - Generate uniform $s \leftarrow Z_q^n$. For many i , generate uniform $a_i \leftarrow Z_q^n$, $e_i \leftarrow \chi$, and output $(a_i, [\langle a_i, s \rangle + e_i]_q)$.
 - For many i , generate uniform $a_i \leftarrow Z_q^n$, $b_i \leftarrow Z_q$ and output (a_i, b_i) .

The LWE Problem

- ▶ Noisy Polly Cracker Version:
 - Let χ be an error distribution.
 - Distinguish these distributions:
 - Generate uniform $s \leftarrow Z_q^n$. For many i , generate $e_i \leftarrow \chi$ and a linear polynomial $f_i(x_1, \dots, x_n) = f_0 + f_1 x_1 + \dots + f_n x_n$ (from Z_q^{n+1}) such that $[f_i(s_1, \dots, s_n)]_q = e_i$.
 - For many i , generate and output a uniformly random linear polynomial $f_i(x_1, \dots, x_n)$ (from Z_q^{n+1}).

Regev LWE Encryption Revisited



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- ▶ **Parameters:** q such that $\gcd(q, 2) = 1$.
- ▶ **KeyGen:** Secret = uniform $\mathbf{s} \in \mathbb{Z}_q^n$. Public key: linear polys $\{f_i(x_1, \dots, x_n)\}$ s.t. $[f_i(\mathbf{s})]_q = 2e_i$, $|e_i| \ll q$.
- ▶ **Encrypt:** Set $g(x_1, \dots, x_n)$ as a random subset sum of $\{f_i(x_1, \dots, x_n)\}$. Output $c(x_1, \dots, x_n) = m + g(x_1, \dots, x_n)$.
- ▶ **Decrypt:** $[c(\mathbf{s})]_q = m + s \text{ mod } 2$. Reduce mod 2.
- ▶ **Security:**
 - ▶ Public key consists of an LWE instance, doubled.
 - ▶ Leftover hash lemma.

SWHE Based on LWE [BV11b]

- ▶ **Parameters:** q such that $\gcd(q, 2) = 1$.
- ▶ **KeyGen:** Secret = uniform $\mathbf{s} \in \mathbb{Z}_q^n$. Public key: linear polys $\{f_i(x_1, \dots, x_n)\}$ s.t. $[f_i(\mathbf{s})]_q = 2e_i$, $|e_i| \ll q$.
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- ▶ **Decrypt:** $[c(\mathbf{s})]_q = m + s \text{ even}$. Reduce mod 2.
- ▶ **ADD and MULT:**
 - ▶ Output sum or product of ciphertext polynomials.

Relinearization [BV11b]

- ▶ After MULT, we have ciphertext $c(\mathbf{x}) = c_1(\mathbf{x}) \cdot c_2(\mathbf{x})$ that encrypts some m under key s .
 - $[c(s)]_q = m + s \text{ mod } q$
 - $c(\mathbf{x})$ is a *quadratic* poly with $O(n^2)$ coefficients.
- ▶ What we want: a *linear* ciphertext $d(\mathbf{y})$ that encrypts same m under some key $\mathbf{t} \in \mathbb{Z}_q^n$.
- ▶ Relinearization maps a long quadratic ciphertext under s to a normal linear ciphertext under $\mathbf{t}$.

Relinearization: From Quadratic to Linear (A Change of Variables)



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- ▶ First step: View $c(\mathbf{x})$ as a *long* linear ciphertext $C(\mathbf{X})$.
 - Set the variables $X_{ij} = x_i \cdot x_j$.
 - Set the values $S_{ij} = s_i \cdot s_j$.
 - Set $C(\mathbf{X}) = \sum c_{1i} c_{2j} X_{ij}$.
 - Then, $[C(\mathbf{S})]_q = [c(\mathbf{s})]_q = m + s \text{ even}$.
 - (This is only a change of perspective.)

Second Step: Key Switching

- ▶ Input: *Long* linear ciphertext $C(\mathbf{X})$ with $N > n$, where $[C(\mathbf{S})]_q = e = m + s_{\text{meven}}$, and $\mathbf{S} = (S_1, \dots, S_N)$ is a long secret key.
- ▶ Output: *Normal-length* linear ciphertext $d(\mathbf{x})$, where $[d(\mathbf{t})]_q = e + s_{\text{meven}} = m + s_{\text{meven}}$, and $\mathbf{t} = (t_1, \dots, t_n)$ is a normal-length secret key.
- ▶ Special case: $N \approx n^2$.

Key Switching Details

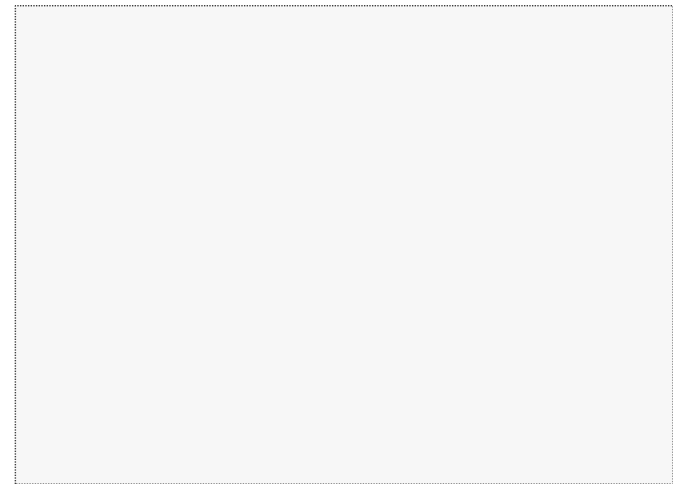
- ▶ $\text{SwitchKeyGen}(S, t)$: Output linear polys $\{h_i(\mathbf{x})\}$, $i \in \{1, \dots, N\}$ such that:
 $[h_i(t)]_q = S_i + s_{\text{even}i}$
(like an encryption of S_i under t)
Add $\text{Aux}(S, t) = \{h_i(\mathbf{x})\}$ to pk .
- ▶ $\text{SwitchKey}(\text{pk}, C(\mathbf{X}))$: Set $d(\mathbf{x}) = \sum_i C_i \cdot h_i(\mathbf{x})$.
- ▶ $d(t) = \sum_i C_i \cdot (S_i + s_{\text{even}i}) = C(S) + \sum_i C_i \cdot s_{\text{even}i}$
- ▶ Oh wait, $\sum_i C_i \cdot s_{\text{even}i}$ is not small and even...
- ▶ Fix: Bit-decompose C first so that it has small coefficients...

Key Switching: Bit Decomposition Interlude



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- ▶ BitDecomp:
 - Let $\text{BitDecomp}(C(\mathbf{X}))$ be the bit-decomposition of $C(\mathbf{X})$.
 - $(U_1(\mathbf{X}), \dots, U_{\log q}(\mathbf{X})) \leftarrow \text{BitDecomp}(C(\mathbf{X}))$, where each $U_j(\mathbf{X})$ has 0/1 coefficients and $C(\mathbf{X}) = \sum_j 2^j \cdot U_j(\mathbf{X})$.
- ▶ Powerof2:
 - $(S, 2S, \dots, 2^{\log q} S) \leftarrow \text{Powerof2}(S)$.
- ▶ Let $\mathbf{C}' = \text{BitDecomp}(\mathbf{C})$ and $\mathbf{S}' = \text{Powerof2}(\mathbf{S})$.
Then, $\langle \mathbf{C}', \mathbf{S}' \rangle = \langle \mathbf{C}, \mathbf{S} \rangle$.
- ▶ So, $\mathbf{C}'(\mathbf{S}') = \mathbf{C}(\mathbf{S}) \bmod q$.



Key Switching Details

- ▶ $\text{SwitchKeyGen}(S, t)$: Output linear polys $\{h_i(x)\}$, $i \in \{1, \dots, N\}$ such that:
 $[h_i(t)]_q = S_i' + \text{smeven}_i$
(like an encryption of S_i' under t)
Add $\text{Aux}(S', t) = \{h_i(x)\}$ to pk .
- ▶ $\text{SwitchKey}(\text{pk}, C'(X))$: Set $d(x) = \sum_i C_i' \cdot h_i(x)$.
- ▶ $d(t) = \sum_i C_i' \cdot (S_i' + \text{smeven}_i) = C'(S') + \sum_i C_i' \cdot \text{smeven}_i$
- ▶ Now, $\sum_i C_i' \cdot \text{smeven}_i$ is small and even...

Key Switching: Summary

- ▶ **Functionality:**
 - Regev ciphertext under key $S \rightarrow$ Ciphertext under t .
 - Need to put $Aux(S,t)$ in pk.
 - Like proxy re-encryption.
 - Relinearization is only a special case.
 - Later, we will use key switching in a different context.
- ▶ **Effect on noise:** SwitchKey increases noise only additively.
- ▶ **For depth L circuit, use a chain of L encrypted secret keys.**

SWHE from LWE [BV11b]: Summary



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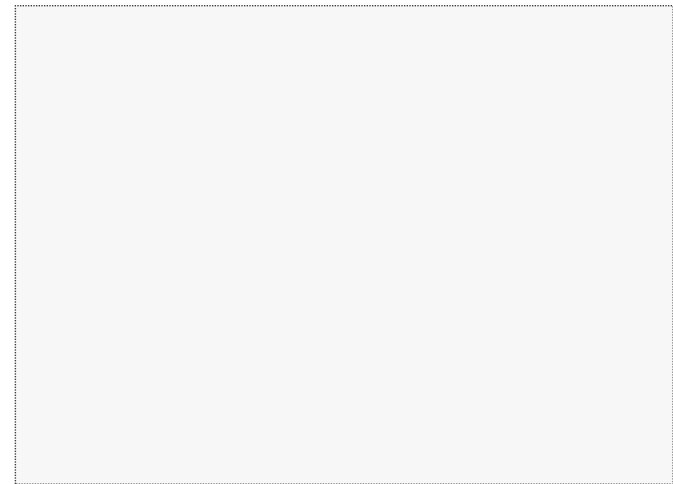
- ▶ Follows Noisy Polly Cracker blueprint
 - With a relinearization step.
- ▶ Relinearization / key-switching
 - Doesn't increase the noise much.
 - So noise analysis, and “homomorphic capacity” analysis, is similar to integer scheme.
 - For L depth circuit, use a chain of L encrypted secret keys.



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SWHE Based on Ideal Lattices [Gen09]

» I'll skip my 2009 scheme, and focus on RLWE- and NTRU-based schemes.





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SWHE Based on RLWE

[BV11a]



The Ring-LWE Problem

▶ Traditional Version:

- Let χ be an error distribution over $R = \mathbb{Z}_q[\mathbf{y}]/(\mathbf{y}^n + 1)$.
- Distinguish these distributions:
 - Generate uniform $s \leftarrow R$. For many i , generate uniform $a_i \leftarrow R$, $e_i \leftarrow \chi$, and output $(a_i, a_i \cdot s + e_i)$.
 - For many i , generate uniform $a_i \leftarrow R$, $b_i \leftarrow R$ and output (a_i, b_i) .

The Ring-LWE Problem

▶ Noisy Polly Cracker Version:

- Let χ be an error distribution over $R = \mathbb{Z}_q[\mathbf{y}]/(\mathbf{y}^n + 1)$.
- Distinguish these distributions:
 - Generate uniform $s \leftarrow R$. For many i , generate $e_i \leftarrow \chi$ and a linear polynomial $f_i(x) = f_0 + f_1 x$ (from R^2) such that $f_i(s) = e_i$.
 - For many i , generate and output a uniformly random linear polynomial $f_i(x)$ (from R^2).

[LPR10] RLWE-Based Encryption



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- ▶ **Parameters:** q with $\gcd(q, 2) = 1$, $R = \mathbb{Z}_q[y]/(y^n + 1)$.
- ▶ **KeyGen:** Secret = uniform $s \in R$. Public key: linear polys $\{f_i(x)\}$ s.t. $f_i(s) = 2e_i$, $|e_i| \ll q$.
- ▶ **Encrypt:** Set $g(x)$ as a random subset sum of $\{f_i(x)\}$. Output $c(x) = m + g(x)$.
 - m can be a “polynomial”, an element of $\mathbb{Z}_2[y]/(y^n + 1)$.
- ▶ **Decrypt:** $c(s) = m + s \text{ even}$. Reduce mod 2.

SWHE from RLWE [BV11a]

- ▶ **Parameters**: q with $\gcd(q, 2) = 1$, $R = \mathbb{Z}_q[y]/(y^n + 1)$.
- ▶ **KeyGen**: Secret = uniform $s \in R$. Public key: linear polys $\{f_i(x)\}$ s.t. $f_i(s) = 2e_i$, $|e_i| \ll q$.
- ▶ **Encrypt**: Set $g(x)$ as a random subset sum of $\{f_i(x)\}$. Output $c(x) = m + g(x)$.
 - m can be a “polynomial”, an element of $\mathbb{Z}_2[y]/(y^n + 1)$.
- ▶ **Decrypt**: $c(s) = m + s \text{ even}$. Reduce mod 2.
- ▶ **ADD** and **MULT**: Add or multiply the ciphertext polynomials.

Relinearization [BV11b] applied to [BV11a]



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- ▶ After MULT, we have ciphertext $c(x) = c_1(x) \cdot c_2(x)$ that encrypts some m under key s .
 - $c(s) = m + s \text{ mod } N$
 - $c(x)$ is a *quadratic* poly with 3 coefficients.
- ▶ What we want: a *linear* ciphertext $d(x)$ that encrypts same m under some key $t \in R$.
- ▶ Relinearization maps a long quadratic ciphertext under s to a normal linear ciphertext under t .

Relinearization: From Quadratic to Linear (A Change of Variables)



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- ▶ First step: View $c(x)$ as a *long* linear ciphertext $C(X)$.
 - Set the variables $X_1 = x$ and $X_2 = x^2$.
 - Set the values $S_1 = s$ and $S_2 = s^2$.
 - Set $C(X) = (c_{11}x + c_{10})(c_{21}x + c_{20}) = c_{11}c_{21}X_2 + (c_{11}c_{20} + c_{10}c_{21})X + c_{10}c_{20}$.
 - Then, $C(S) = c(s) = m + s$ even.
 - (This is only a change of perspective.)

Second Step: Key Switching

- ▶ Input: *Long* linear ciphertext $C(X)$, where $C(S) = e = m + s_{\text{meven}}$, and $S = (S_1, S_2)$ is a long secret key.
- ▶ Output: *Normal-length* linear ciphertext $d(x)$, where $d(t) = e + s_{\text{meven}} = m + s_{\text{meven}}$, and $t \in R$.

Key Switching Details

- ▶ $\text{SwitchKeyGen}(S, t)$: Output linear polys $\{h_i(x)\}$, $i \in \{1, \dots, N\}$ such that:
$$h_i(t) = S_i + s_{\text{even}_i}$$

(like an encryption of S_i under t)
Add $\text{Aux}(S, t) = \{h_i(x)\}$ to pk .
- ▶ $\text{SwitchKey}(\text{pk}, C(X))$: Set $d(x) = \sum_i C_i \cdot h_i(x)$.
- ▶ $d(t) = \sum_i C_i \cdot (S_i + s_{\text{even}_i}) = C(S) + \sum_i C_i \cdot s_{\text{even}_i}$
- ▶ Oh wait, $\sum_i C_i \cdot s_{\text{even}_i}$ is not small and even...
- ▶ Fix: Bit-decompose C first so that it has small coefficients...

Key Switching: Bit Decomposition Interlude



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- ▶ BitDecomp:
 - Let $\text{BitDecomp}(C(X))$ be the bit-decomposition of $C(X)$.
 - $(U_1(X), \dots, U_{\log q}(X)) \leftarrow \text{BitDecomp}(C(X))$, where each $U_j(X)$ has coefficients (in R) that are 0/1 polynomials and $C(X) = \sum_j 2^j \cdot U_j(X)$.
- ▶ Powerof2:
 - $(S, 2S, \dots, 2^{\log q} S) \leftarrow \text{Powerof2}(S)$.
- ▶ Let $C' = \text{BitDecomp}(C)$ and $S' = \text{Powerof2}(S)$.
Then, $\langle C', S' \rangle = \langle C, S \rangle$.
- ▶ So, $C'(S') = C(S)$ in R .

Key Switching Details

- ▶ $\text{SwitchKeyGen}(S, t)$: Output linear polys $\{h_i(x)\}$, $i \in \{1, \dots, N\}$ such that:
$$h_i(t) = S_i' + \text{smeven}_i$$

(like an encryption of S_i' under t)
Add $\text{Aux}(S', t) = \{h_i(x)\}$ to pk .
- ▶ $\text{SwitchKey}(\text{pk}, C'(X))$: Set $d(x) = \sum_i C_i' \cdot h_i(x)$.
- ▶ $d(t) = \sum_i C_i' \cdot (S_i' + \text{smeven}_i) = C'(S') + \sum_i C_i' \cdot \text{smeven}_i$
- ▶ Now, $\sum_i C_i' \cdot \text{smeven}_i$ is small and even...

RLWE Key Switching: Summary



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- ▶ Functionality: as in LWE.
- ▶ Effect on noise: SwitchKey increases noise only additively, as in LWE.
- ▶ Performance: Better!
 - RLWE:
 - Key switching involves $O(\log q)$ multiplications in R .
 - We can use FFT for multiplication.
 - quasi- $O(n \log q)$ work
 - LWE:
 - Relinearization is $O(n^3 \log q)$ work.



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NTRU-Based SWHE



NTRU-Based SWHE ([LATV12] and [GHL PSS12])



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- ▶ **Parameters:** q with $\gcd(q, 2) = 1$, $R = \mathbb{Z}_q[y](y^n + 1)$.
- ▶ **KeyGen:** Secret = uniform $s \in R$. Public key: linear polys $\{f_i(x)\}$ s.t. $f_i(s) = 2e_i$, $|e_i| \ll q$. More reqs:
 - s is small and 1 mod 2 (smodd?)
 - $f_i(x)$ has no constant term – i.e., $f_{i1} \cdot s = 2e_i$.
- ▶ **Encrypt:** Set $g(x)$ as a random subset sum of $\{f_i(x)\}$. Output $c(x) = m \cdot x + g(x)$.
 - m can be a “polynomial”, an element of $\mathbb{Z}_2[y]/(y^n + 1)$.
- ▶ **Decrypt:** $c(s) = m \cdot s + \text{smeven}$. Reduce mod 2.
- ▶ **Security:** NTRU Problem: Do f_{i1} 's have form $f_{i1} = 2e_i/s_i$; e_i, s_i short?

NTRU-Based SWHE ([LATV12] and [GHLPSS12])



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 - m can be a “polynomial”, an element of $\mathbb{Z}_2[y]/(y^n + 1)$.
- ▶ **Decrypt:** $c(s) = m \cdot s + \text{smeven}$. Reduce mod 2.
- ▶ **ADD** and **MULT:** Add or multiply the ciphertext polynomials.

NTRU-Based SWHE: Multiplication Becomes Simpler



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- ▶ **Multiplicands:** $c_1(x) = c_{11} \cdot x$ and $c_2(x) = c_{21} \cdot x$.
- ▶ **Product:** $c(x) = c_1(x) \cdot c_2(x) = c_{11} \cdot c_{21} \cdot x^2$.
- ▶ Can we forget key switching?
 - Just view $t = s^2$ as the new secret key.
 - $c(t) = m_1 \cdot m_2 \cdot t + s_{\text{even}} = m_1 \cdot m_2 + s_{\text{even}}$.
- ▶ Not quite: What if we want to add a ciphertext under key s to another ciphertext under s^2 ?

NTRU-Based SWHE: Key Switching Becomes Simpler



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- ▶ **Multiplicands:** $c_1(x) = c_{11} \cdot x$ and $c_2(x) = c_{21} \cdot x$.
- ▶ **Product:** $c(x) = c_1(x) \cdot c_2(x) = c_{11} \cdot c_{21} \cdot x^2$.
- ▶ **Aux(S,t):** Choose $e^* \leftarrow \chi$, and set $e_{S,t} = 2e^* + 1$.
Output $a_{S,t} = S \cdot e_{S,t} \cdot t^{-1}$. ($e_{S,t} \cdot t^{-1}$ should look random.)
- ▶ **SwitchKey(c, a_{S,t}):**
 - Suppose $c \cdot S = e = m + s \text{ even}$.
 - New ciphertext is $c' = c \cdot a_{S,t}$.
 - Then, $c' \cdot t = (c \cdot a_{S,t})t = c(a_{S,t} \cdot t)$
 $= c(S \cdot e_{S,t}) = e \cdot e_{S,t} = m + s \text{ even}$.
- ▶ Noise increases multiplicatively.

NTRU-Based SWHE: MultiKey

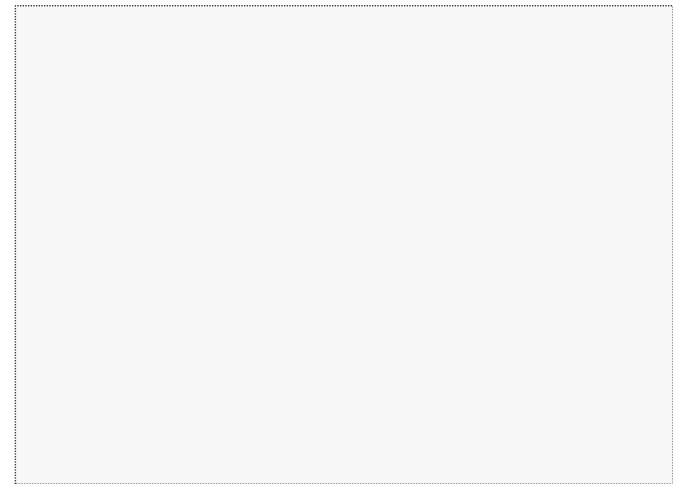
- ▶ Two ciphertexts under different keys:
 - $c_1(x) = c_{11} \cdot x$ and $c_2(x) = c_{21} \cdot x$.
 - $c_1(s_1) = m_1 \cdot s_1 + \text{smeven}$, $c_2(s_2) = m_2 \cdot s_2 + \text{smeven}$.
- ▶ **Product:** $c_{11}c_{21}s_1s_2 = m_1m_2s_1s_2 + \text{smeven} = m_1m_2 + \text{smeven}$.
- ▶ [LATV12]: Cloud can (noninteractively) combine data encrypted under different keys.



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Other SWHE Schemes

»» Insert your scheme here!



Thank You! Questions?



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